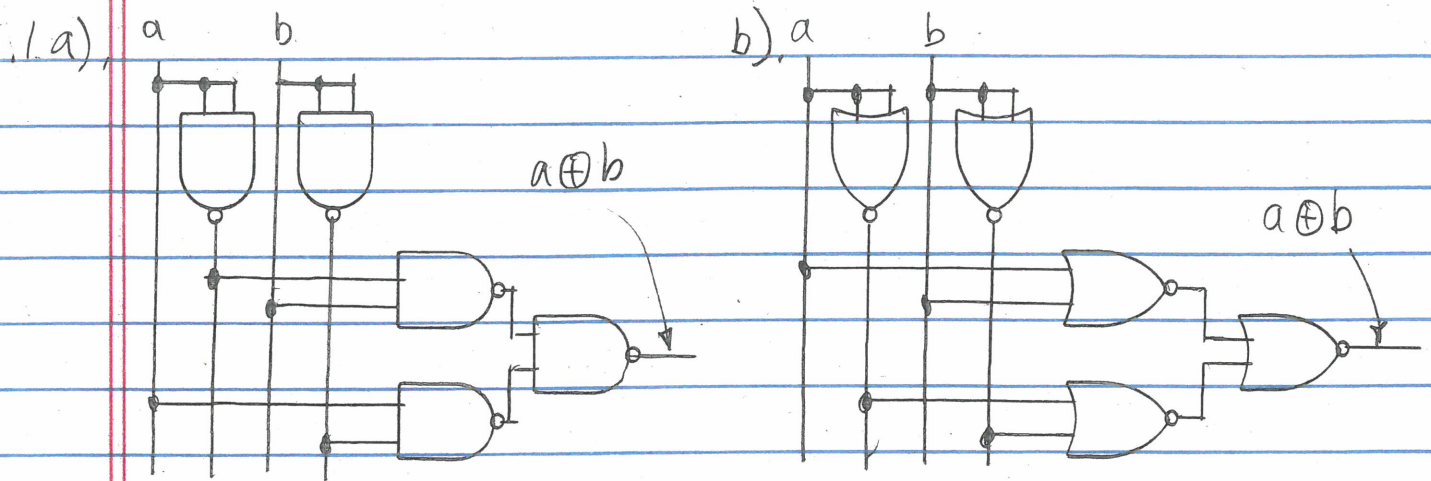
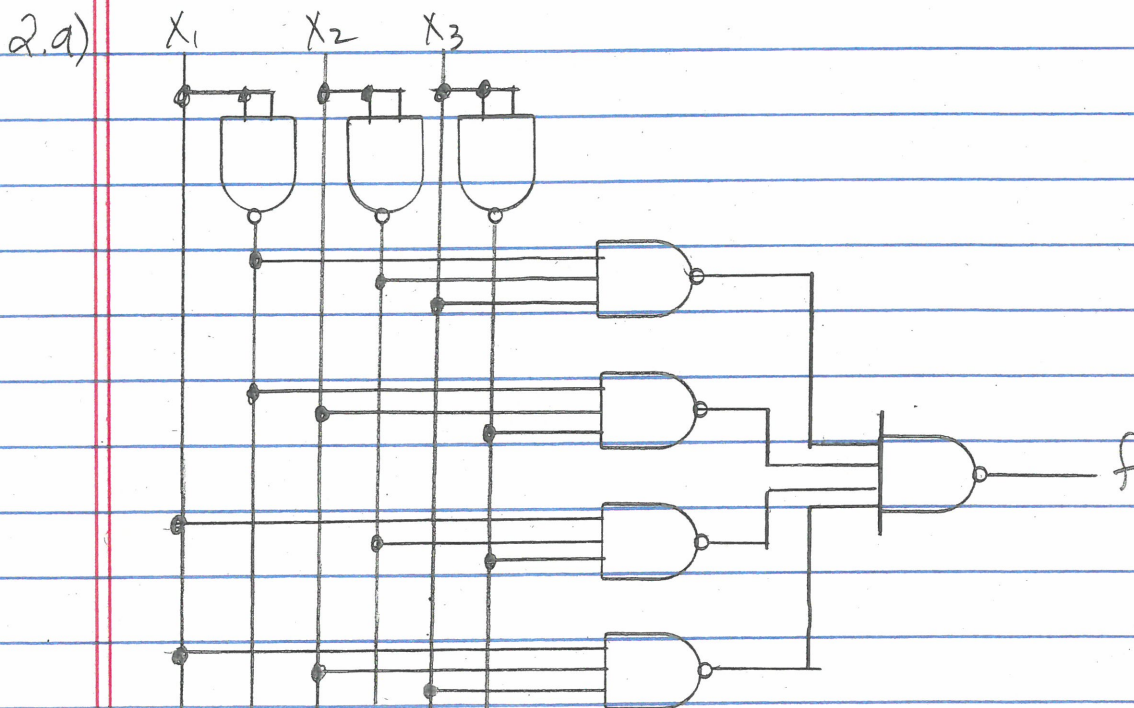




These are easy due to the "standard" SOP or POS form.



b) Each k -input NOR requires $2k$ transistors

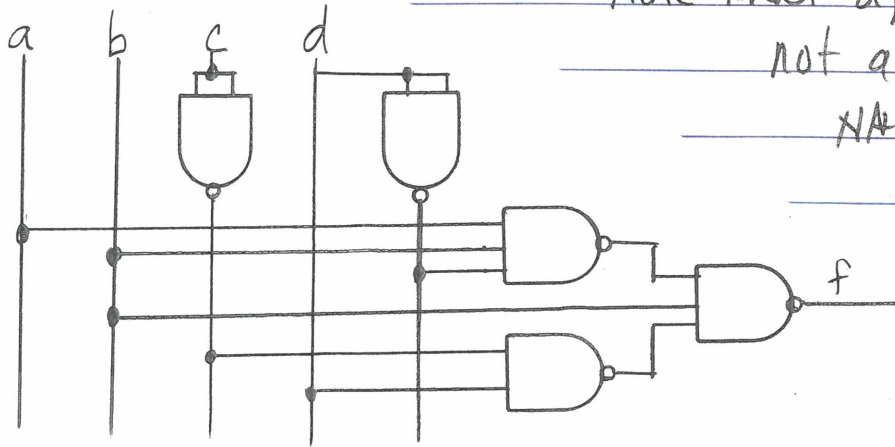
$$\text{Total transistor count} = 3(2 \cdot 2) + 4 \cdot (2 \cdot 3) + 1(2 \cdot 4) = 44$$

vs. 48 for AND/OR/NOT

3. $f(a, b, c, d) = b\bar{c}a + \bar{b} + \bar{c}d$

Must double-invert $\bar{b}$ input to OR gate; first inversion produces $\bar{\bar{b}} = b$ and 2nd inversion is how OR is converted to NAND. So, bring b directly into NAND that replaces OR.

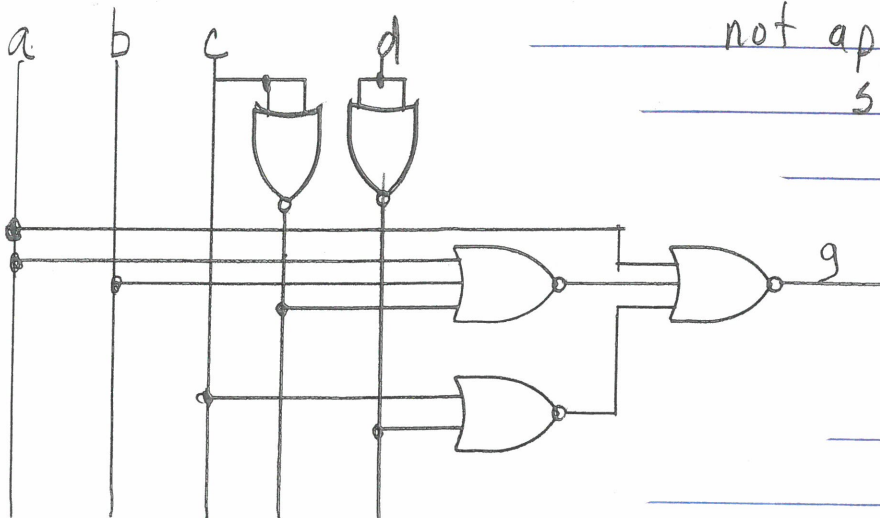
Note that $\bar{a}$, $\bar{b}$, and c do not appear in the NAND-only synthesis.



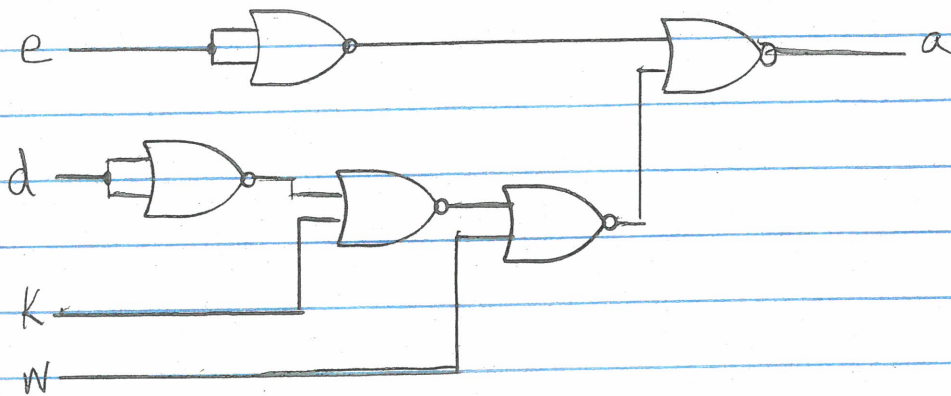
4. $g(a, b, c, d) = (\bar{a})(a + b + \bar{c})(c + \bar{d})$

Must double-invert $\bar{a}$ input to AND gate; first inversion produces $\bar{\bar{a}} = a$ and 2nd inversion is how AND is converted to NOR. So, bring a directly into NOR gate that replaces AND.

Note that $\bar{a}$, $\bar{b}$, and d do not appear in the NOR-only synthesis.



5. Double-invert e into AND; double-invert OR output.
Double-invert d into AND; move NOT on k to AND input.
Result:



6a). CSOP: $f = \bar{x}_1 \bar{x}_2 x_3 + \bar{x}_1 x_2 \bar{x}_3 + x_1 \bar{x}_2 \bar{x}_3 + x_1 x_2 x_3$
 $= m_1 + m_2 + m_4 + m_7$

$x_3 \backslash x_1 x_2$	00	01	11	10
0	0	1	0	1
1	1	0	1	0

No. 4-groups!
 No. 2-groups! } CSOP is
 min-cost SOP!

- b). Since min-cost SOP is same as CSOP, costs are same.

7. $f = M_1 + M_3 + M_5 + M_6 = \bar{a} \cdot \bar{b} \cdot c + \bar{a} \cdot b \cdot c + a \cdot \bar{b} \cdot c + a \cdot b \cdot \bar{c}$

$\begin{matrix} ab \\ c \end{matrix}$		00	01	11	10
0	0	0	0	1	0
1	1	1	1	0	1

$\bar{a} \cdot \bar{b} \cdot c$ (points to cell 01, 0)
 $\bar{a} \cdot b \cdot c$ (points to cell 11, 0)
 $a \cdot \bar{b} \cdot c$ (points to cell 01, 1)
 $a \cdot b \cdot \bar{c}$ (points to cell 10, 1)
 $f = \bar{a} \cdot c + \bar{b} \cdot c + a \cdot b \cdot \bar{c}$

8. K-map from T.T.

$\begin{matrix} ed \\ kw \end{matrix}$		00	01	11	10
00				1	
01				1	1
11				1	1
10					

$a = ew + ed \bar{k}$