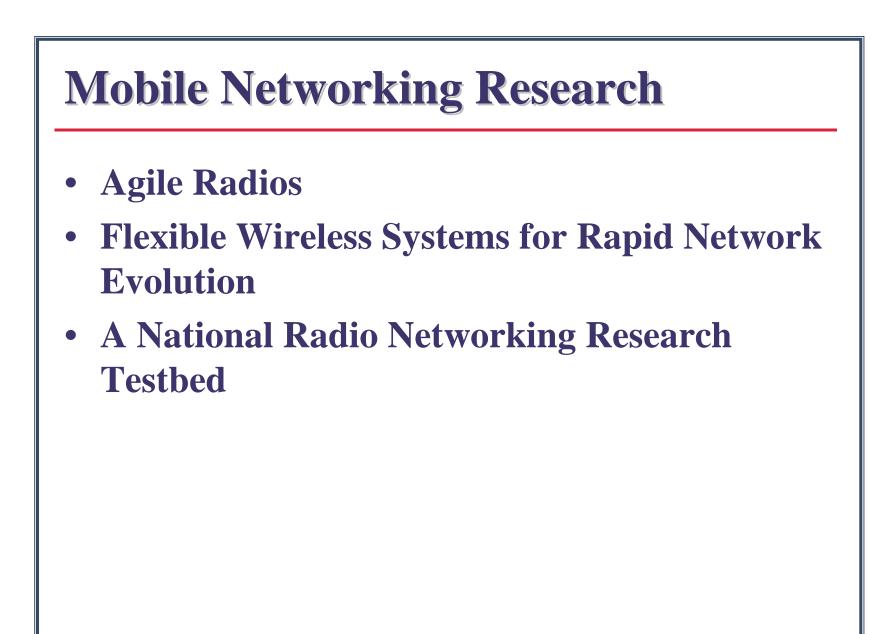
Agile Radio Systems and A National Radio Networking Research Testbed Gary J. Minden Joseph B. Evans James A. Roberts

Electrical Engineering & Computer Science Information & Telecommunication Technology Center



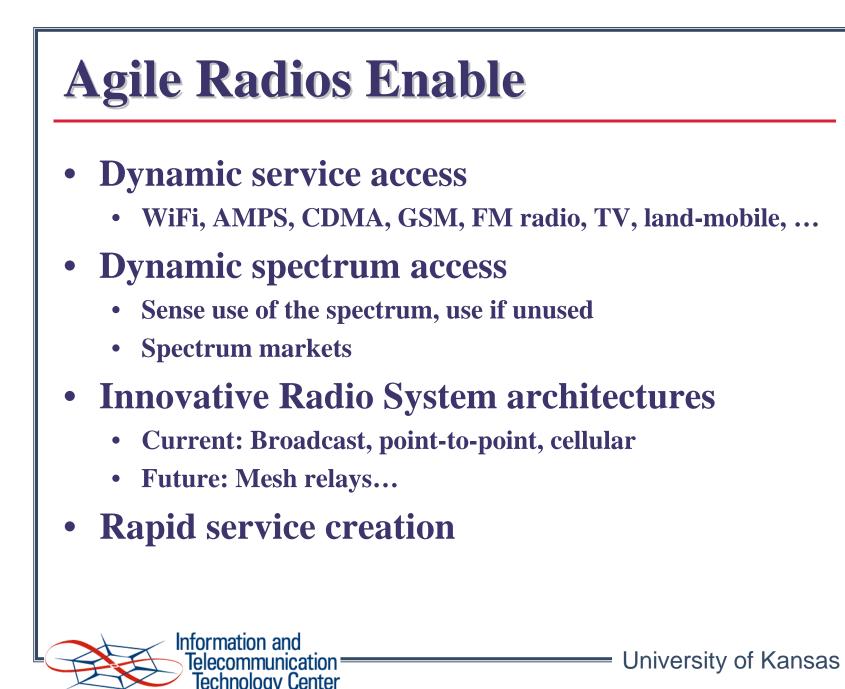


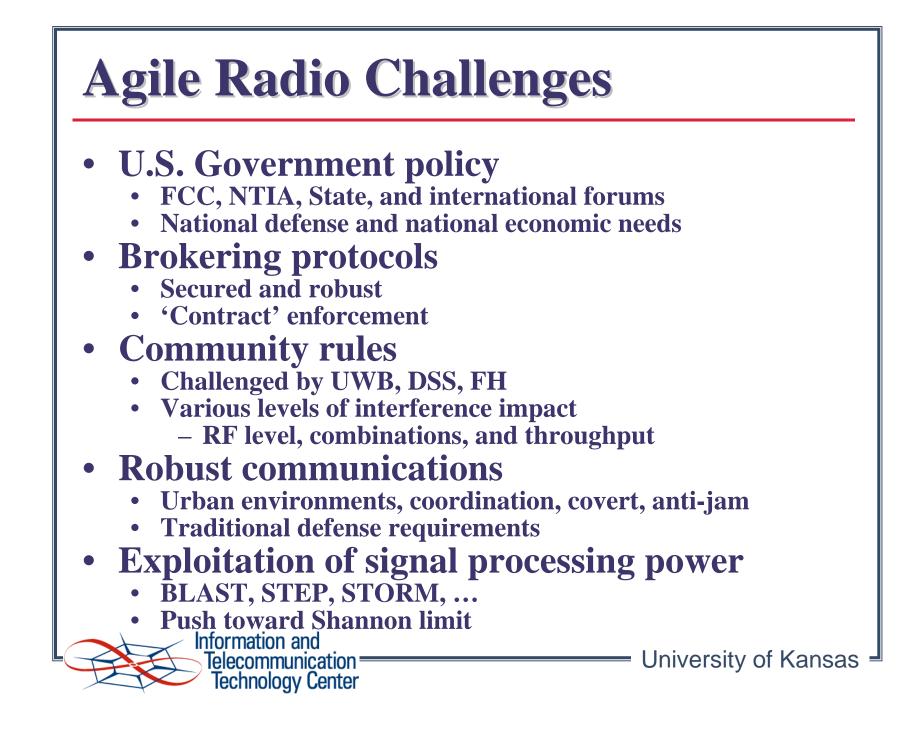


Agile Radios

- Flexible in RF carrier frequency (~0 3 GHz)
- Flexible in bandwidth (several 10's MHz)
- Flexible in waveform
 - Generally A/D and D/A driven
 - Generated/Processed by programmable DSP and/or FPGAs
- Joint Tactical Radio System (JTRS) and 3G cellular phones are prime examples



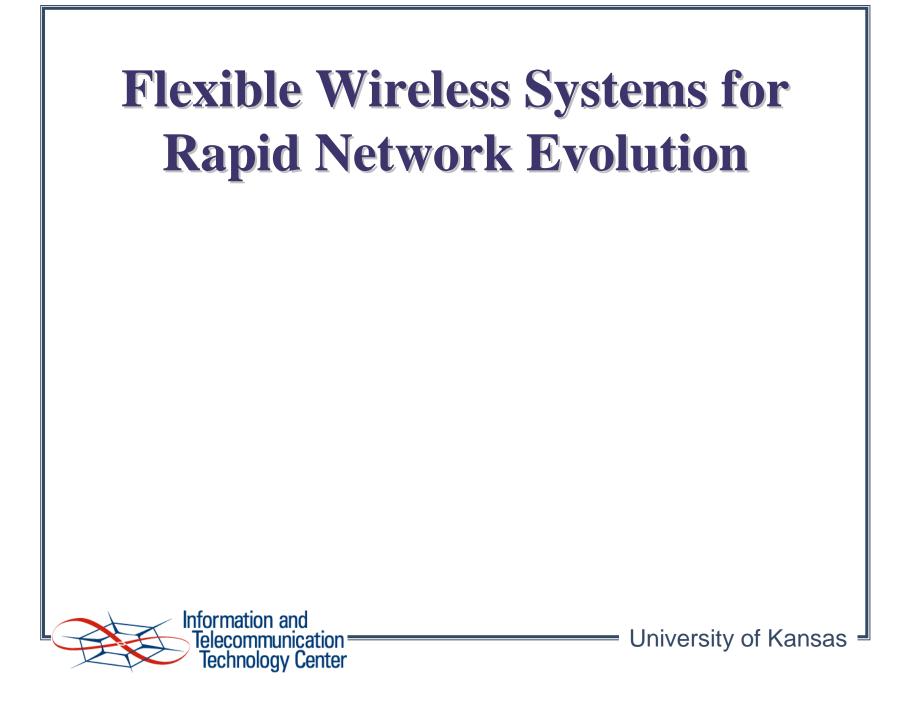




Agile Radio Investment Direction

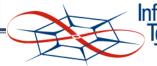
- Radio technology, signal processing, protocols, mesh networks, self-organization, adaptability, disconnected operation, management structures, enforcement...
- New policies to allow agile radio deployment
- Development, experimental, and evaluation testbed



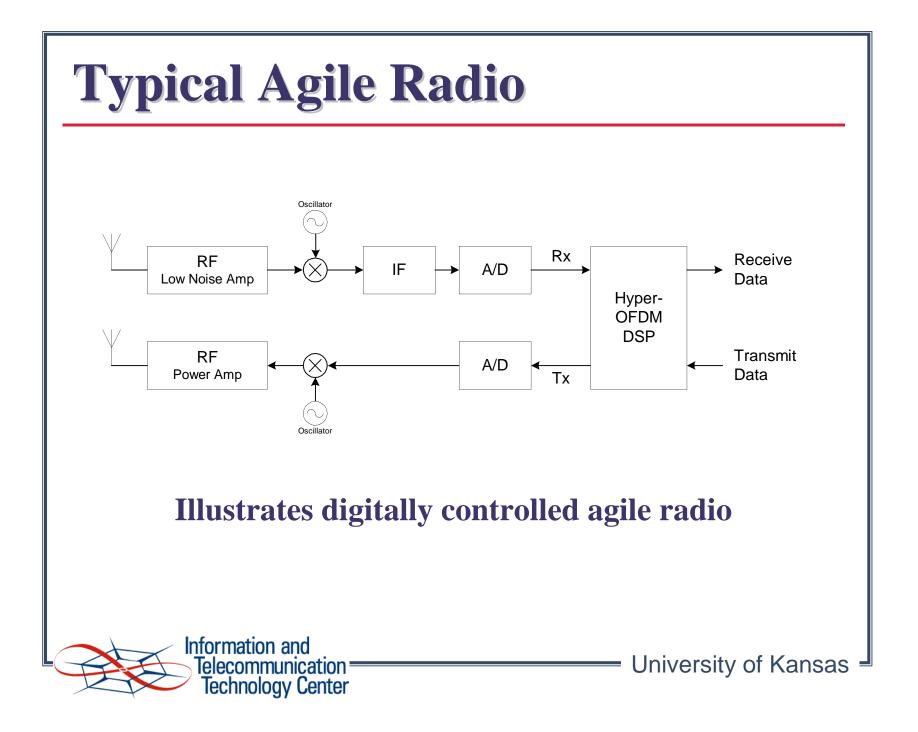


Flexible Wireless Objectives

- Develop and demonstrate high-performance digital signal processing (DSP) algorithms and components to generate and detect H-OFDM signals
- Develop and demonstrate ultra-wideband radio frequency transmitters and receivers
- Develop and demonstrate ultra-wideband antennas, power amplifiers, and low-noise receivers to support the H-OFDM system
- Analyze, implement, and evaluate H-OFDM for communication systems
- Determine how to recognize and organize H-OFDM systems into communications networks

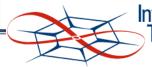


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Technical Approach

- Analyze Hyper-Orthogonal Frequency Division Multiplexing
- Adapt existing transmitter and receiver designs to wideband operation
- Implement high performance A/D and D/A converters
- Interface RF/digital sections to FPGAs and general purpose computers
- Implement protocols for resource allocation and coordination



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A National Radio Networking Research Testbed (NRNRT)

- A <u>field deployed measurement and evaluation</u> <u>system</u>
 - Long term radio frequency data collection
 - Facility for testing and evaluating new radios,

<u>An accurate emulation/simulation system</u>

• Incorporate long-term field measurements for evaluating new wireless network architectures, policies, and network protocols, and

• Experiments

- Innovative wireless networks
- Integrated analysis, emulation/simulation, and field measurements.



NRNRT Research Questions

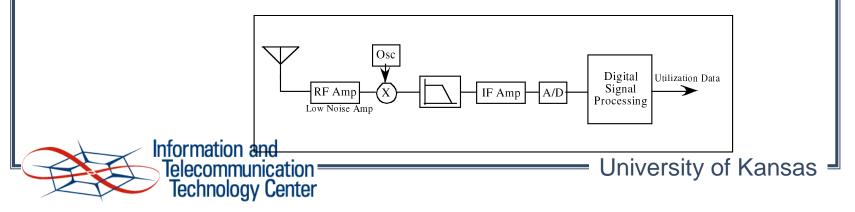
- What are the characteristics of the wireless environment over a long time period and broad range of frequencies?
- How should sensor networks be built and deployed to best measure the wireless environment?
- How can the RF environment be sounded over a wide range of frequencies without interference and remaining within the constraints of government regulations?
- How can the wireless measurements be mapped to accurate network-level simulation models?
- How can the characterized RF environment be used for testing and evaluation of novel wireless systems?

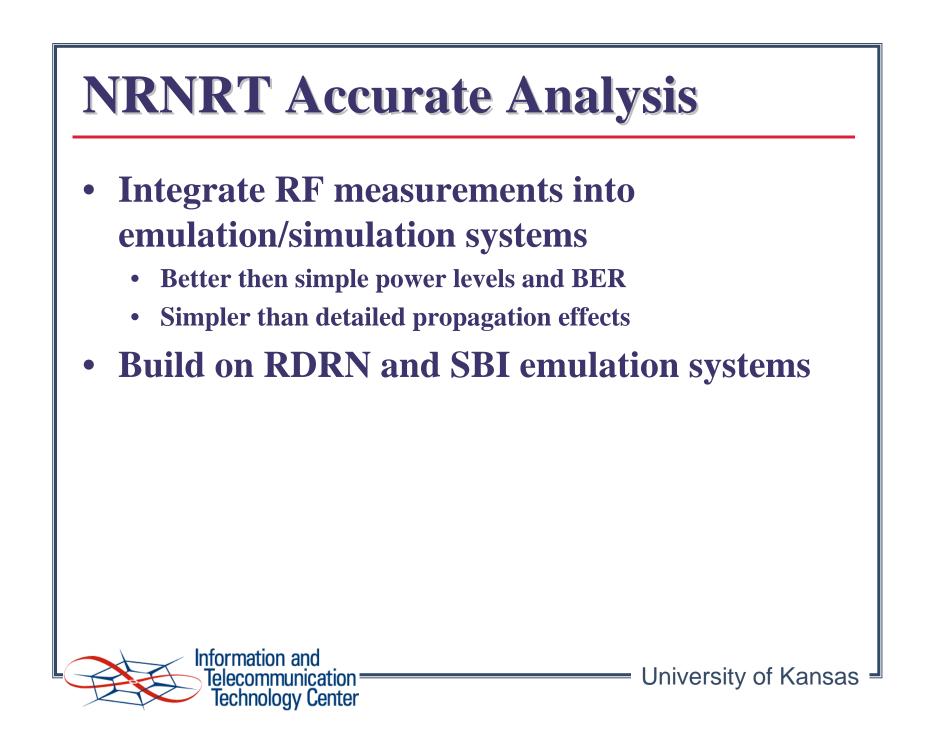


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- Long-term measurement of RF utilization
 - Noise floor levels ('Interference Temperature')
 - ~2 MHz 6 GHz
- Channel Sounding
 - Develop 'quiet sounding' using long, low-power density signals and signal processing techniques
- Test and evaluation range
 - Measure behavior of actual prototype radios





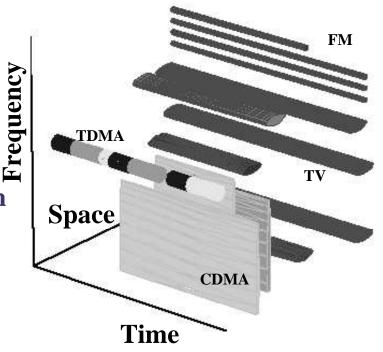
NRNRT Experiments

- Spectrum brokering radio network
- Mesh Multi-Relay
- Innovative services
 - Today: Broadcast, point-to-point, cellular
 - Future: Integrated Wired/Radio services, e.g. Wireless to access point, wired long-haul, re-transmit at remote access point



The ElectroSpace

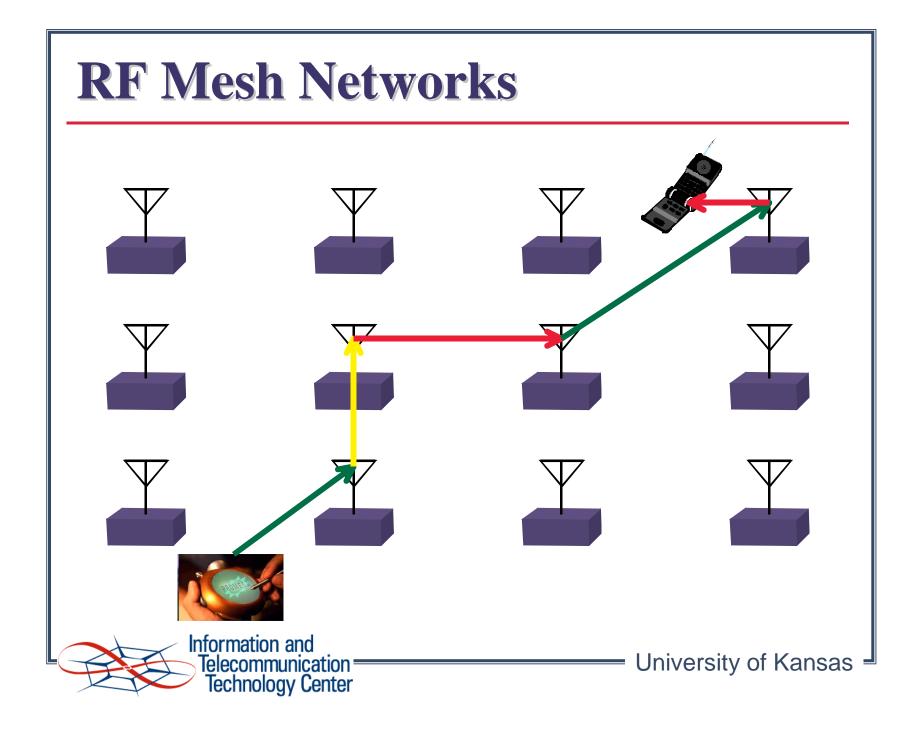
- ElectroSpace consists of
 - Frequency the radio frequencies used to carry a signal
 - Time the time duration a signal is transmitted
 - Space the volume over which the signal transmission is effectively communicated or causes interference
 - Signal format the manner in which information is encoded on the radio frequency signal

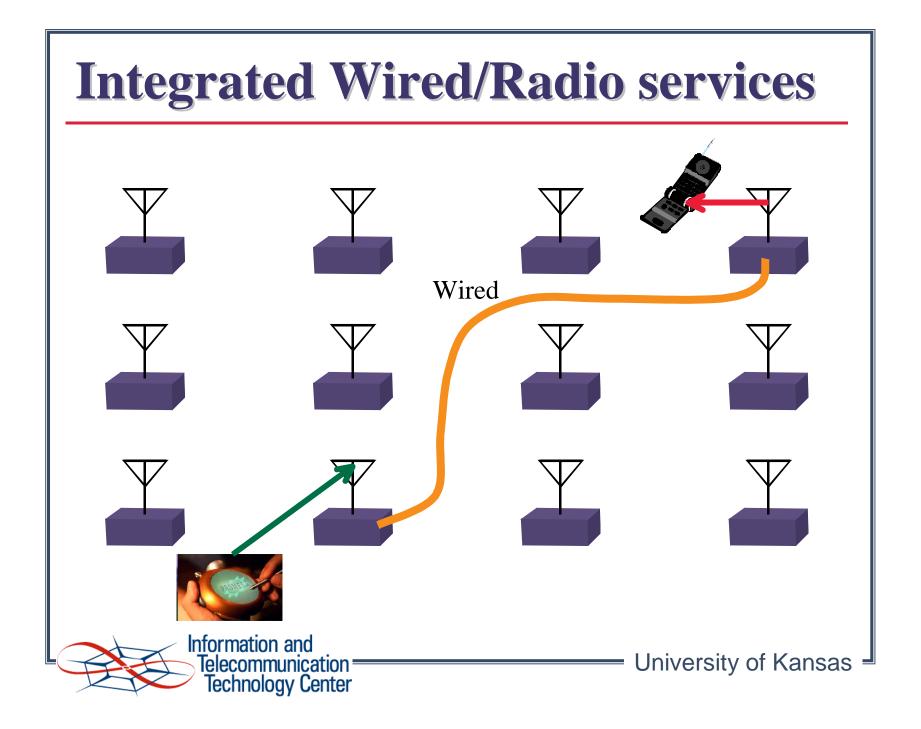


ElectroSpace illustrating a few signals in time, frequency, and space.



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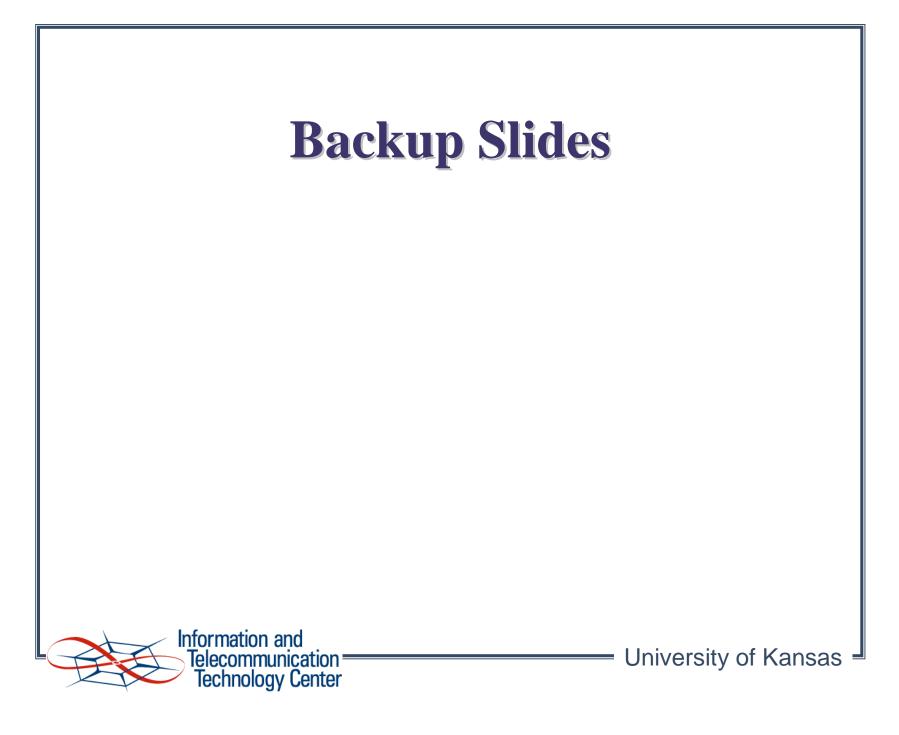
Agile Radio Systems

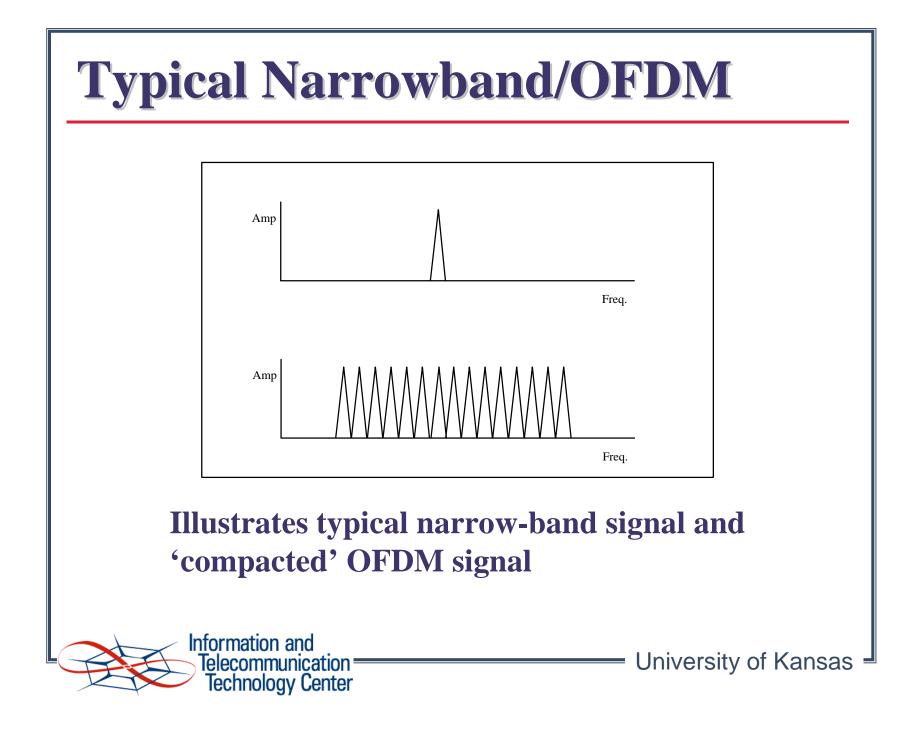
- Exciting confluence of technology, policy, economics, and management organization...
- Significant opportunity to influence future radio systems at the national level...
- Lead to innovative wireless services.



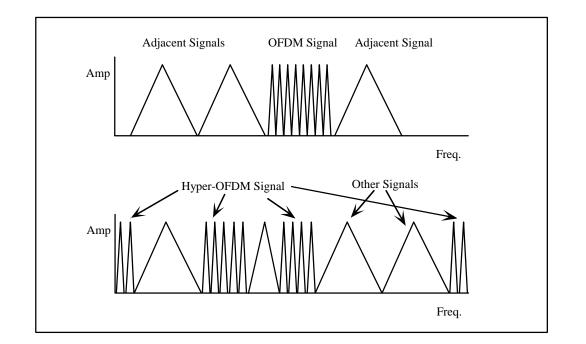








Proposed Hyper-OFDM



Illustrates typical OFDM carrier placement and our proposed Hyper-OFDM carrier placement



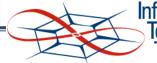
Why Hyper-OFDM

- OFDM offers rapid equalization of RF channel
- OFDM allows approaching band limits and utilization of narrow available spectrum
- Signals are easy to generate (a sine-wave generator), combine, and detect
- OFDM enables flexible frequency selection and utilization



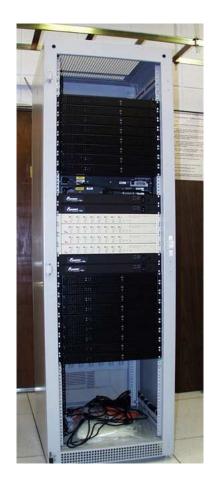
Emulation/Simulation Tradeoffs

	Mathematical Analysis	Simulation	Emulation	Field Trials
Match to physical system	Weak	Weak	Very Good	The real McCoy
Scalability	Difficult	Very good	Good with reasonable cost	Good with high cost
Repeatability	Excellent	Very good	Very good	Poor
System time to real time	Much slower than real time	Better than real time to much poorer than real time	Real time	Real time
Support for actual applications	Poor	Poor	Very good	Very good
Cost	Relatively Low	Relatively Low	Relatively Low	Expensive
Time to implement	Medium	Relatively short	Relatively short	Long
Insight	High	Low	Low	Medium



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Emulation System



• Module contains

- 16 SBI nodes (Max 28) and one Emulation Manager processor
- Linux OS on all nodes
- Two Ethernet switched networks (management and data)
- Two external 1 Gbps Ethernet ports
- KVM switch
- Portable Emulation System
- Features
 - Spatial models (terrain, space)
 - Communications models (CBR, delay, BER)
 - Emulation management



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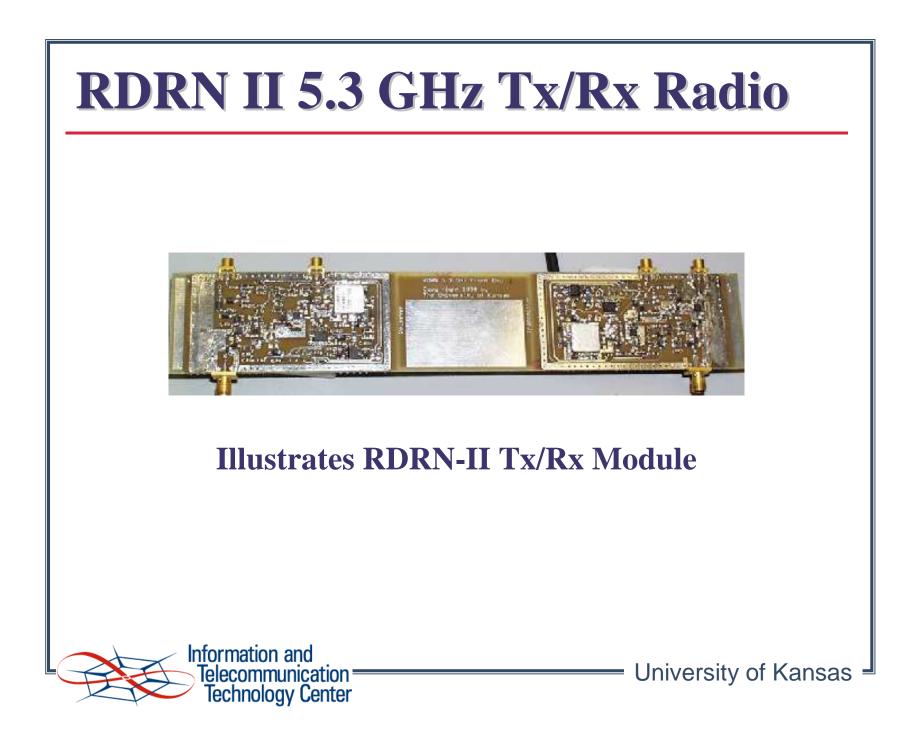


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- Adapt DARPA sponsored RDRN-II Tx/Rx modules to wideband use
- Adapt DARPA sponsored Adaptive Computational Systems results to OFDM
- Build and test





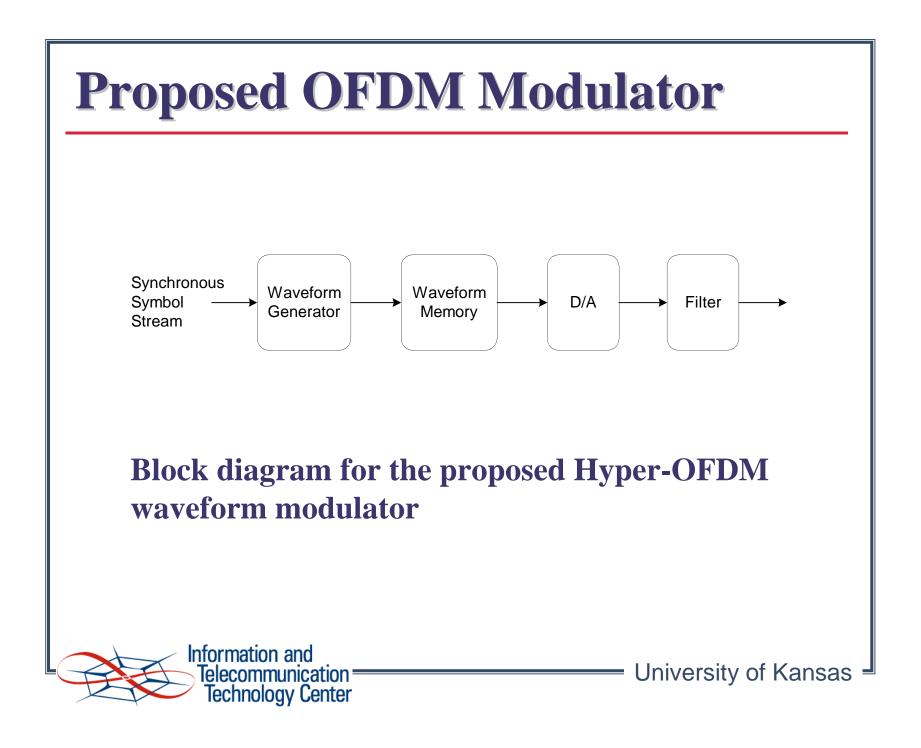
Example Tx/Rx Antenna Patch

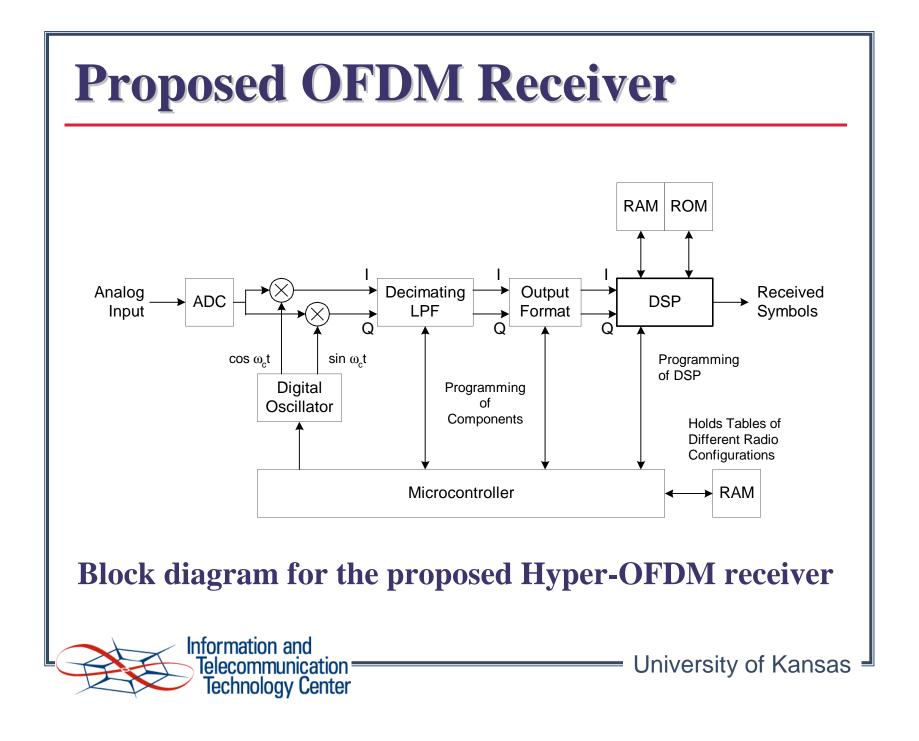


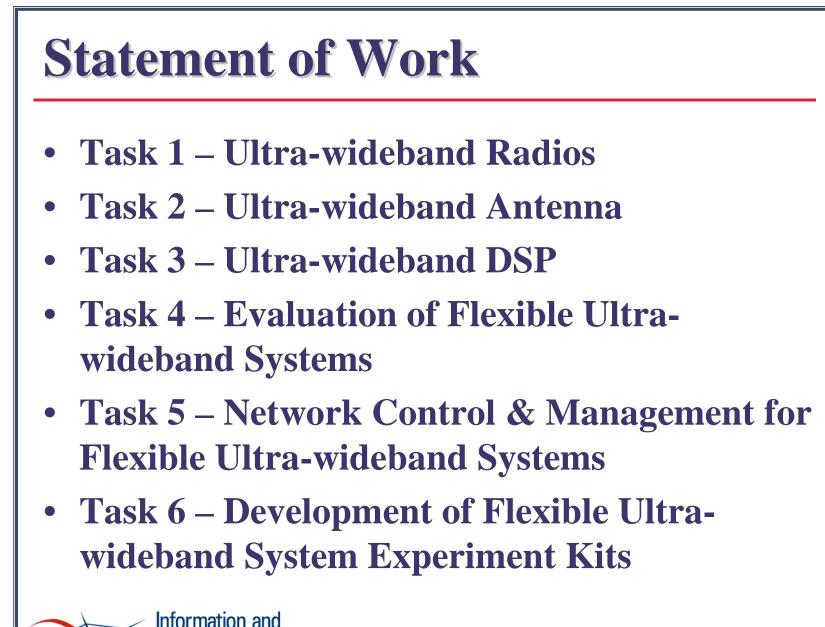
RDRN Receiver Patch is an integrated antenna with a low noise amplifier - the patch provides a 6 dBi gain and the LNA provides 18 dB gain



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