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DLC
  - Sliding window
    Send up to N packets
    Wait for Ack

  n = # bits / 8

  N = 2^n - 1

  Go-Back-N

  Drop out of seq packets

  Selective reject

  Accept out of seq packets
Know is trade-offs

- NAK → faster way of learning about
  \[ \text{error} \]
  \[
  \begin{cases}
    \text{when to reTX?} \\
    \text{what to reTX?} \quad \Rightarrow \quad \text{Say } \\
    \end{cases}
  \]

- Performance + Stop & Wait

\[
29R = \text{time } B2b \, \text{product} \\
= \# \, \text{bit in } \text{RTT}
\]

\[
2R / sf = \# \, \text{frame in } \text{RTT}
\]
If $N \geq \frac{27r^2}{4f}$

then $\phi \rightarrow \frac{\phi}{2,75}$

only overhead

Large window case