Traffic

\[ X = \text{arrival rate} \quad \lambda = \frac{1}{T_i} \]

\[ \bar{T}_h = \text{average holding time} = \frac{1}{\mu_h} = \rho \]

- Traffic Intensity = \( \rho \) = \( \frac{L}{n} \) ( Erlang)

- Specific Traffic -> busy hour

\( \downarrow \) ONHR
Voice

+ Talkspurt / silence

+ Redundant

→ Remove codec

→ Reduce bits

→ Codec (o)

+ Packet Voice (UDP)

- Jitter buffer

- How big

- Padded size

- Header compression

- UDP quality vs. Delay

- Delay budget