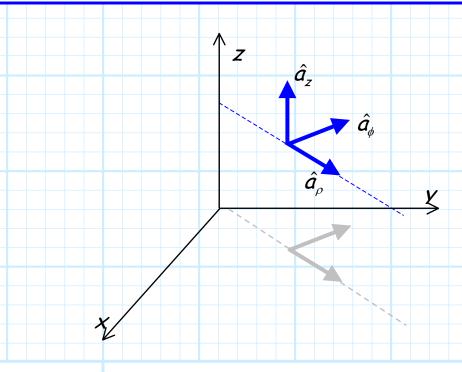
## Cylindrical Base Vectors

Cylindrical base vectors are the **natural** base vectors of a cylinder.

- $\hat{a}_{\rho}$  points in the direction of increasing  $\rho$ . In other words,  $\hat{a}_{\rho}$  points away from the z-axis.
- $\hat{a}_{\phi}$  points in the direction of **increasing**  $\phi$ . This is precisely the **same** base vector we described for **spherical** base vectors.
- $\hat{a}_z$  points in the direction of increasing z. This is precisely the same base vector we described for Cartesian base vectors.



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It is evident, that like spherical base vectors, the cylindrical base vectors are dependent on position. A vector that points away from the z-axis (e.g.,  $\hat{a}_{a}$ ), will point in a direction that is dependent on where we are in space!

We can express cylindrical base vectors in terms of Cartesian base vectors. First, we find that:

$$\hat{a}_{\rho} \cdot \hat{a}_{x} = \cos \phi$$
  $\hat{a}_{\phi} \cdot \hat{a}_{x} = -\sin \phi$   $\hat{a}_{z} \cdot \hat{a}_{x} = 0$ 

$$\hat{a}_{\phi} \cdot \hat{a}_{x} = -\sin\phi$$

$$\hat{a}_z \cdot \hat{a}_x = 0$$

$$\hat{a}_{\rho} \cdot \hat{a}_{\nu} = \sin \phi$$
  $\hat{a}_{\phi} \cdot \hat{a}_{\nu} = \cos \phi$   $\hat{a}_{z} \cdot \hat{a}_{\nu} = 0$ 

$$\hat{a}_{\omega} \cdot \hat{a}_{v} = \cos \phi$$

$$\hat{a}_z \cdot \hat{a}_y = 0$$

$$\hat{a}_{\rho}\cdot\hat{a}_{z}=0$$

$$\hat{a}_{\!\scriptscriptstyle \phi}\cdot\hat{a}_{\!\scriptscriptstyle Z}=0$$

$$\hat{a}_z \cdot \hat{a}_z = 1$$

We can use these results to write cylindrical base vectors in terms of Cartesian base vectors, or vice versal

For example,

$$\hat{a}_{p} = (\hat{a}_{p} \cdot \hat{a}_{x})\hat{a}_{x} + (\hat{a}_{p} \cdot \hat{a}_{y})\hat{a}_{y} + (\hat{a}_{p} \cdot \hat{a}_{z})\hat{a}_{z}$$

$$= \cos\phi \,\hat{a}_{x} + \sin\phi \,\hat{a}_{y}$$

or,

$$\hat{a}_{x} = (\hat{a}_{x} \cdot \hat{a}_{\rho})\hat{a}_{\rho} + (\hat{a}_{x} \cdot \hat{a}_{\phi})\hat{a}_{\phi} + (\hat{a}_{x} \cdot \hat{a}_{z})\hat{a}_{z}$$

$$= \cos\phi \hat{a}_{\rho} - \sin\phi \hat{a}_{\phi}$$

Finally, we can write cylindrical base vectors in terms of spherical base vectors, or vice versa, using the following relationships:

$$\hat{a}_{\rho} \cdot \hat{a}_{r} = \sin \theta$$
  $\hat{a}_{\phi} \cdot \hat{a}_{r} = 0$   $\hat{a}_{z} \cdot \hat{a}_{r} = \cos \theta$ 

$$\hat{a}_{a} \cdot \hat{a}_{c} = 0$$

$$\hat{a}_z \cdot \hat{a}_r = \cos \theta$$

$$\hat{a}_{o} \cdot \hat{a}_{\theta} = \cos \theta$$

$$\hat{a}_{\alpha} \cdot \hat{a}_{\theta} = 0$$

$$\hat{a}_{\rho} \cdot \hat{a}_{\theta} = \cos \theta$$
  $\hat{a}_{\phi} \cdot \hat{a}_{\theta} = 0$   $\hat{a}_{z} \cdot \hat{a}_{\theta} = -\sin \theta$ 

$$\hat{a}_{o} \cdot \hat{a}_{\phi} = 0$$

$$\hat{a}_{\!\scriptscriptstyle \phi}\cdot\hat{a}_{\!\scriptscriptstyle \phi}=1$$

$$\hat{a}_z \cdot \hat{a}_\phi = 0$$

e.g.,

$$\hat{a}_{p} = (\hat{a}_{p} \cdot \hat{a}_{r})\hat{a}_{r} + (\hat{a}_{p} \cdot \hat{a}_{\theta})\hat{a}_{\theta} + (\hat{a}_{p} \cdot \hat{a}_{\phi})\hat{a}_{\phi}$$

$$= \sin\theta \,\hat{a}_{r} + \cos\theta \,\hat{a}_{\theta}$$

$$\begin{aligned} \hat{a}_{\theta} &= \left(\hat{a}_{\theta} \cdot \hat{a}_{\rho}\right) \hat{a}_{\rho} + \left(\hat{a}_{\theta} \cdot \hat{a}_{\phi}\right) \hat{a}_{\phi} + \left(\hat{a}_{\theta} \cdot \hat{a}_{z}\right) \hat{a}_{z} \\ &= \cos\theta \, \hat{a}_{\rho} - \sin\theta \, \hat{a}_{z} \end{aligned}$$

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