

The Laplacian

Another differential operator used in electromagnetics is the **Laplacian** operator. There is both a **scalar** Laplacian operator, and a **vector** Laplacian operator. Both operations, however, are expressed in terms of derivative operations that we have **already** studied!

The Scalar Laplacian

The scalar Laplacian is simply the **divergence** of the **gradient** of a scalar field:

$$\nabla \cdot \nabla g(\bar{r})$$

The scalar Laplacian therefore both **operates** on a scalar field and **results** in a scalar field.

Often, the Laplacian is denoted as " ∇^2 ", i.e.:

$$\nabla^2 g(\bar{r}) \doteq \nabla \cdot \nabla g(\bar{r})$$

From the expressions of divergence and gradient, we find that the scalar Laplacian is expressed in **Cartesian** coordinates as:

$$\nabla^2 g(\bar{r}) = \frac{\partial^2 g(\bar{r})}{\partial x^2} + \frac{\partial^2 g(\bar{r})}{\partial y^2} + \frac{\partial^2 g(\bar{r})}{\partial z^2}$$

The scalar Laplacian can likewise be expressed in **cylindrical** and **spherical** coordinates; results given on **page 53** of your book.

The Vector Laplacian

The vector Laplacian, denoted as $\nabla^2 \mathbf{A}(\bar{r})$, both **operates** on a vector field and **results** in a vector field, and is defined as:

$$\nabla^2 \mathbf{A}(\bar{r}) \doteq \nabla(\nabla \cdot \mathbf{A}(\bar{r})) - \nabla \times \nabla \times \mathbf{A}(\bar{r})$$

Q: *Yikes! Why the heck is this mess referred to as the Laplacian ?!?*

A: If we evaluate the above expression for a vector expressed in the **Cartesian** coordinate system, we find that the vector Laplacian is:

$$\nabla^2 \mathbf{A}(\bar{r}) = \nabla^2 A_x(\bar{r}) \hat{a}_x + \nabla^2 A_y(\bar{r}) \hat{a}_y + \nabla^2 A_z(\bar{r}) \hat{a}_z$$

In other words, we evaluate the vector Laplacian by evaluating the **scalar** Laplacian of each Cartesian **scalar** component!

However, expressing the vector Laplacian in the **cylindrical** or **spherical** coordinate systems is **not** so straightforward—use instead the **definition** shown above!