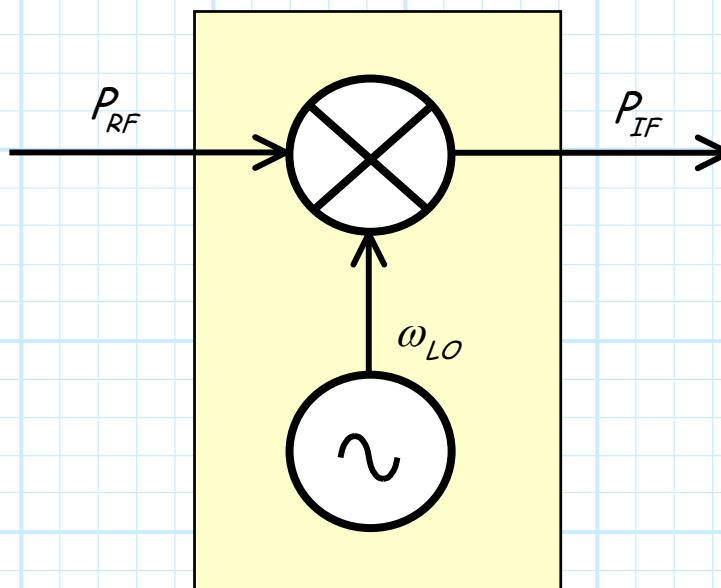


Mixer Compression and Intercept Points

Recall we discussed the 1 dB compression point and the 3rd order intercept point for amplifiers.

The same concepts are also valid for mixers!

Instead of the values P_{in} and P_{out} , consider now P_{RF} and P_{IF} .



Recall that we could define the "gain" of the mixer (from RF port to IF port) as:

$$\begin{aligned} \text{"Gain"}(\text{dB}) &= 10 \log_{10} \left(\frac{P_{IF}}{P_{RF}} \right) \\ &= -\text{Conversion Loss (dB)} \end{aligned}$$

E.G., if the conversion loss of a mixer is 6 dB, then its "gain" is -6 dB.

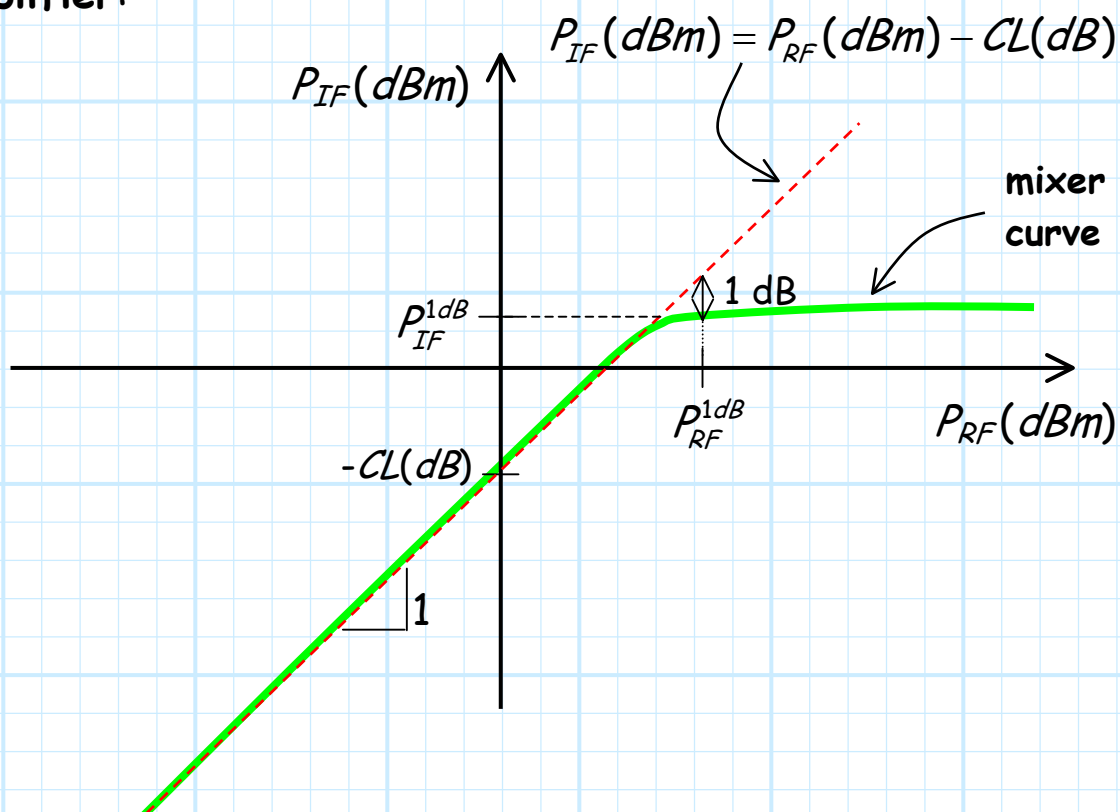
For **small** values of P_{RF} , this gain (conversion loss) is **constant** with respect to RF power.

However, if the RF input power becomes **too large**, then the mixer will begin to **saturate** (i.e., compress)—just like an amplifier!

When in saturation, an increase in P_{RF} will **not** result in a proportionate increase in P_{IF} ! I.E.:

$$P_{IF}(\text{dBm}) < P_{RF}(\text{dBm}) - \text{Conversion Loss}(\text{dB})$$

We therefore can **plot** a behavior that reminds us of an **amplifier**:



There is **one** (and only one!) point on the mixer curve that satisfies the equation:

$$P_{IF}(\text{dBm}) = P_{RF}(\text{dBm}) - \text{Conversion Loss}(\text{dB}) - 1 \text{ dB}$$

This point is the **1 dB compression point** of the mixer!

- * At the **1 dB compression point**, the conversion loss appears to be **1 dB greater** than its normal (i.e., low power) value.
- * We define the RF power at this compression point as P_{RF}^{1dB} , and the IF power P_{IF}^{1dB} .
- * We can conclude that P_{IF}^{1dB} is the **maximum output power** of the mixer (for second-order signals).
- * The largest RF signal power that should ever be put into the mixer is therefore P_{RF}^{1dB} .
- * Typically, mixer manufactures will specify the compression point in terms of the **input RF signal power** (i.e., P_{RF}^{1dB}).
- * Note that this is in distinct **contrast** with amplifiers, as manufactures of those components specify the compression point in terms of **output power** (i.e., P_{1dB}), as opposed to the input power (i.e., P_{in}^{max}).
- * **Typical mixer compression points range from 0 to 15 dBm.**

3rd Order Intercept Point

Manufacturers also typically specify a **third-order intercept point** (generally in dBm). This is actually a parameter describing "**two-tone**" intermodulation distortion—that is, the RF input includes two (or more) signals at dissimilar frequencies:

$$V_{RF} = a \cos \omega_1 t + a \cos \omega_2 t$$

In addition to the desired IF signals at frequencies $|\omega_1 \pm \omega_{LO}|$ and $|\omega_2 \pm \omega_{LO}|$, the two input signals combine to form **third order** intermodulation distortion products at frequencies $|(2\omega_1 - \omega_2) \pm \omega_{LO}|$ and $|(2\omega_2 - \omega_1) \pm \omega_{LO}|$.

- * Being third order products, the power of these IF signals are proportional to the RF power **cubed**.
- * Theoretically, if the power of the RF input is large enough, the these third order intermodulation terms can become **equal** in power to the "fundamental" signals $|\omega_1 \pm \omega_{LO}|$ and $|\omega_2 \pm \omega_{LO}|$.
- * Of course, this 3rd order intercept point is a **theoretical** value, as the mixer IF output will **saturate** before the 3rd order intermodulation terms can get that large.
- * However, the mixer 3rd order intercept power does provide an indication of the mixers intermodulation **distortion performance**.

- * Just like an amplifier, the **higher** the two-tone 3rd order intercept point, the **better**.
- * **Typically**, the two-tone 3rd order intercept point of a mixer is **10 to 20 dB** greater than its **1 dB compression point**.