

## B. Amplifiers

We will find that the signal power collected by a receiver antenna is often **ridiculously small** (e.g., less than one **trillionth** of a Watt!)

To accurately recover the information impressed on this signal, we must **increase** the signal power a whole bunch—**without** modifying or distorting the signal in any way.

We accomplish this with a RF/microwave amplifier—one of the few **active** components we will study.

But first, a few comments about the **decibel!**

HO: dB, dBm, dBw

HO: Amplifiers

**Q:** *By how much will an amplifier increase signal power?*

**A:** HO: Amplifier Gain

**Q:** *Can we increase this signal power an unlimited amount?*

**A:** NO! At some point we are limited by conservation of energy!

HO: Amplifier Output Power

**Q:** *So, just how precisely does an amplifier reproduce a signal at its output?*

**A:** HO: Intermodulation Distortion

**Q:** *Is intermodulation distortion really that big of a problem?*

**A:** It can be if there are **multiple** signals at the amplifier input!

HO: Two-Tone Intermodulation Distortion

Every good radio engineer knows and understands that parameters of the amplifier **spec sheet!**

HO: The Amplifier Spec Sheet

# dB, dBm, dBw

**Decibel (dB)**, is a specific function that operates on a **unitless** parameter:

$$dB \doteq 10 \log_{10}(x)$$

where  $x$  is unitless!

**Q:** A unitless parameter! What good is that!?

**A:** Many values are unitless, such as **ratios** and **coefficients**.

For example, amplifier **gain** is a unitless value!

E.G., amplifier gain is the ratio of the output power to the input power:

$$\frac{P_{out}}{P_{in}} = G$$

$$\therefore \text{Gain in dB} = 10 \log_{10} G \doteq G (dB)$$

**Q:** *Wait a minute! I've seen statements such as:*

.... the output **power** is 5 dBw ....  
or  
.... the input **power** is 17 dBm ....

*Of course, Power is **not** a unitless parameter!?!*

**A:** True! But look at how power is expressed; not in dB, but in **dBm** or **dBw**.

**Q:** *What the heck does **dBm** or **dBw** refer to ??*

**A:** It's sort of a **trick** !

Say we have some power  $P$ . Now say we divide this value  $P$  by one **1 Watt**. The result is a **unitless** value that expresses the value of  $P$  in **relation** to 1.0 Watt of power.

For **example**, if  $P = 2500 \text{ mW}$ , then  $P/1W = 2.5$ . This simply means that power  $P$  is 2.5 times larger than one Watt!

Since the value  $P/1W$  is **unitless**, we can express this value in **decibels**!

Specifically, we define this operation as:

$$P(\text{dBw}) \doteq 10 \log_{10} \left( \frac{P}{1 \text{ W}} \right)$$

For example,  $P = 100$  Watts can alternatively be expressed as  $P(\text{dBw}) = +20 \text{ dBw}$ . Likewise,  $P = 1 \text{ mW}$  can be expressed as  $P(\text{dBw}) = -30 \text{ dBw}$ .

**Q:** *OK, so what does **dBm** mean?*

**A:** This notation simply means that we have normalized some power  $P$  to one **Milliwatt** (i.e.,  $P/1 \text{ mW}$ )—as opposed to one Watt. Therefore:

$$P(\text{dBm}) \doteq 10 \log_{10} \left( \frac{P}{1 \text{ mW}} \right)$$

For example,  $P = 100$  Watts can alternatively be expressed as  $P(\text{dBm}) = +50 \text{ dBm}$ . Likewise,  $P = 1 \text{ mW}$  can be expressed as  $P(\text{dBm}) = 0 \text{ dBm}$ .

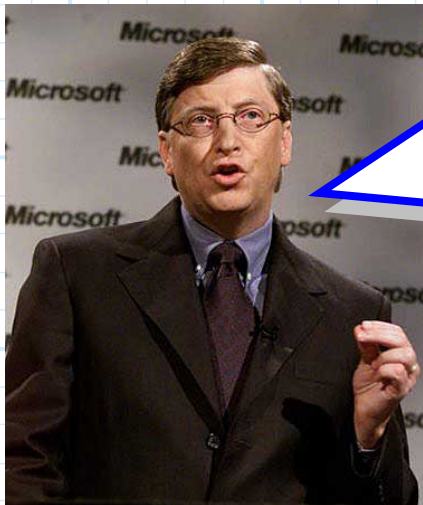
Make sure you are very **careful** when doing math with decibels!

## Standard dB Values

Note that  $10 \log_{10} (10) = 10 \text{ dB}$

Therefore an amplifier with a gain  $G = 10$  is likewise said to have a gain of **10 dB**.

Now consider an amplifier with a gain of **20 dB**.....



**Q:** *Yes, yes, I know. A 20 dB amplifier has gain  $G=20$ , a 30 dB amp has  $G=30$ , and so forth.*

*Please speed this lecture up and quit wasting my valuable time making such obvious statements!*



**A:** **NO!** Do **not** make this **mistake!**



Recall from **your** knowledge of logarithms that:

$$10 \log_{10} [10^n] = n 10 \log_{10} [10] = 10n$$

Therefore, if we express gain as  $G = 10^n$ , we conclude:

$$G = 10^n \leftrightarrow G(\text{dB}) = 10n$$

In other words,  $G = 100 = 10^2$  ( $n=2$ ) is expressed as **20 dB**, while **30 dB** ( $n=3$ ) indicates  $G = 1000 = 10^3$ .

Likewise **100 mW** is denoted as **20 dBm**, and **1000 Watts** is denoted as **30 dBW**.

Note also that **0.001 mW** =  $10^{-3}$  mW is denoted as **-30 dBm**.

Another important relationship to keep in mind when using decibels is  $10 \log_{10} [2] \approx 3.0$ . This means that:

$$10 \log_{10} [2^n] = n 10 \log_{10} [2] \simeq 3n$$

Therefore, if we express gain as  $G = 2^n$ , we conclude:

$$G = 2^n \leftrightarrow G(\text{dB}) \simeq 3n$$

As a result, a **15 dB** ( $n=5$ ) gain amplifier has  $G = 2^5 = 32$ . Similarly,  $1/8 = 2^{-3}$  mW ( $n=-3$ ) is denoted as **-9 dBm**.

## Multiplicative Products and Decibels

Other logarithmic relationships that we will find **useful** are:

$$10\log_{10} [x y] = 10\log_{10} [x] + 10\log_{10} [y]$$

and its close cousin:

$$10\log_{10} \left[ \frac{x}{y} \right] = 10\log_{10} [x] - 10\log_{10} [y]$$

Thus, the relationship  $P_{out} = G P_{in}$  is written in **decibels** as:

$$P_{out} = G P_{in}$$

$$\frac{P_{out}}{1mW} = \frac{G P_{in}}{1mW}$$

$$10\log_{10} \left[ \frac{P_{out}}{1mW} \right] = 10\log_{10} \left[ \frac{G P_{in}}{1mW} \right]$$

$$10\log_{10} \left[ \frac{P_{out}}{1mW} \right] = 10\log_{10} [G] + 10\log_{10} \left[ \frac{P_{in}}{1mW} \right]$$

$$P_{out}(dBm) = G(dB) + P_{in}(dBm)$$

It is evident that "deebes" are **not** a unit! The units of the result can be found by **multiplying** the units of each term in a **summation** of decibel values.



For example, say some power  $P_1 = 6 \text{ dBm}$  is **combined** with power  $P_2 = 10 \text{ dBm}$ . What is the resulting **total** power

$$P_T = P_1 + P_2 ?$$



**Q:** *This result really is obvious—of course the total power is:*

$$\begin{aligned} P_T (\text{dBm}) &= P_1 (\text{dBm}) + P_2 (\text{dBm}) \\ &= 6 \text{ dBm} + 10 \text{ dBm} \\ &= 16 \text{ dBm} \end{aligned}$$



**A:** **NO!** Never do **this** either!



Logarithms are very helpful in expressing **products** or **ratios** of parameters, but they are **not** much help when our math involves sums and differences!

$$10 \log_{10} [x + y] = \text{????}$$

So, if you wish to add  $P_1 = 6 \text{ dBm}$  of power to  $P_2 = 10 \text{ dBm}$  of power, you must first **explicitly** express power in Watts:

$$P_1 = 10 \text{ dBm} = 10 \text{ mW} \quad \text{and} \quad P_2 = 6 \text{ dBm} = 4 \text{ mW}$$

Thus, the total power  $P_T$  is:

$$\begin{aligned} P_T &= P_1 + P_2 \\ &= 4.0 \text{ mW} + 10.0 \text{ mW} \\ &= 14.0 \text{ mW} \end{aligned}$$

Now, we can express this total power in  $dBm$ , where we find:

$$P_T (dBm) = 10 \log_{10} \left( \frac{14.0 \text{ mW}}{1.0 \text{ mW}} \right) = 11.46 \text{ dBm}$$

The result is **not** 16.0  $dBm$ !

We **can** mathematically add 6  $dBm$  and 10  $dBm$ , but we must understand what result means (**nothing useful!**).

$$\begin{aligned} 6 \text{ dBm} + 10 \text{ dBm} &= 10 \log_{10} \left[ \frac{4 \text{ mW}}{1 \text{ mW}} \right] + 10 \log_{10} \left[ \frac{10 \text{ mW}}{1 \text{ mW}} \right] \\ &= 10 \log_{10} \left[ \frac{40 \text{ mW}^2}{1 \text{ mW}^2} \right] \\ &= 16 \text{ dB relative to } 1 \text{ mW}^2 \end{aligned}$$

Thus, mathematically speaking, 6  $dBm$  + 10  $dBm$  implies a multiplication of power, resulting in a value with units of **Watts squared**!

A few more **tidbits** about decibels:

1.  $1.0 \leftrightarrow 0 \text{ dB}$

2.  $0.0 \leftrightarrow -\infty \text{ dB}$

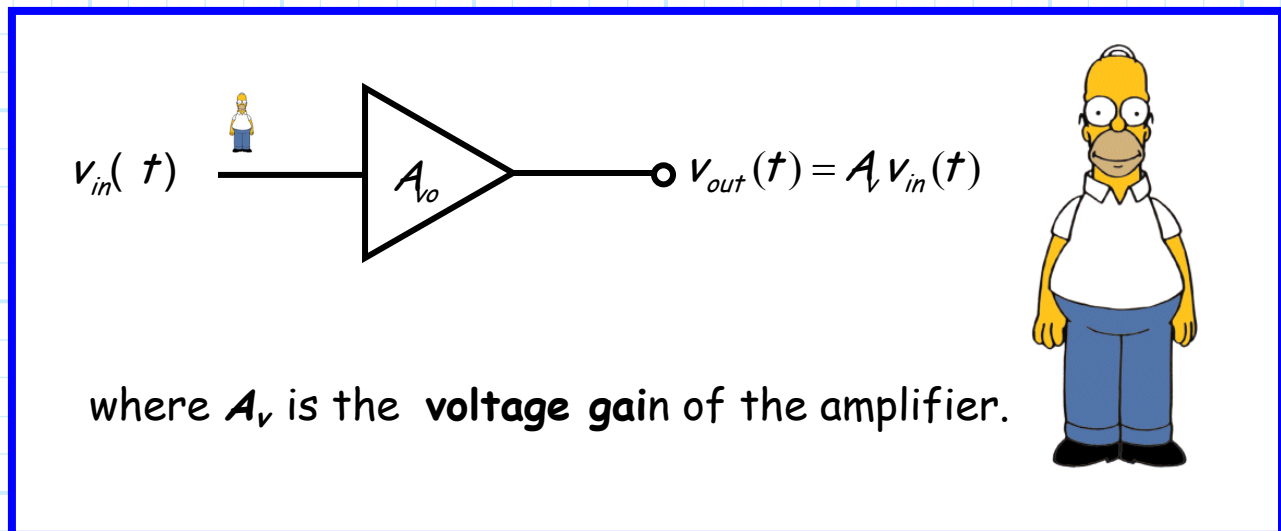
3.  $5^n \leftrightarrow \approx 7n \text{ dB}$  (can **you** show why?)

I wish I had a  
**nickel** for every  
time my software  
has **crashed**-oh  
wait, **I do!**

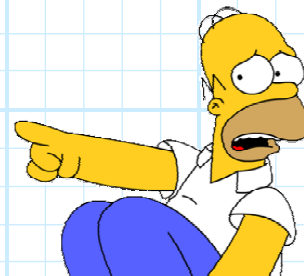


# Amplifiers

An **ideal** amplifier takes an input signal and reproduces it **exactly** at its output, only with a **larger** magnitude!



Now, let's express this result using our knowledge of **linear circuit theory**!



Recall, the output  $v_{out}(t)$  of a linear device can be determined by **convolving** its input  $v_{in}(t)$  with the device **impulse response**  $h(t)$ :

$$v_{out}(t) = \int_{-\infty}^t h(t-t')v_{in}(t')dt'$$

The impulse response for the **ideal** amplifier would therefore be:

$$h(t) = A_v \delta(t)$$

so that:

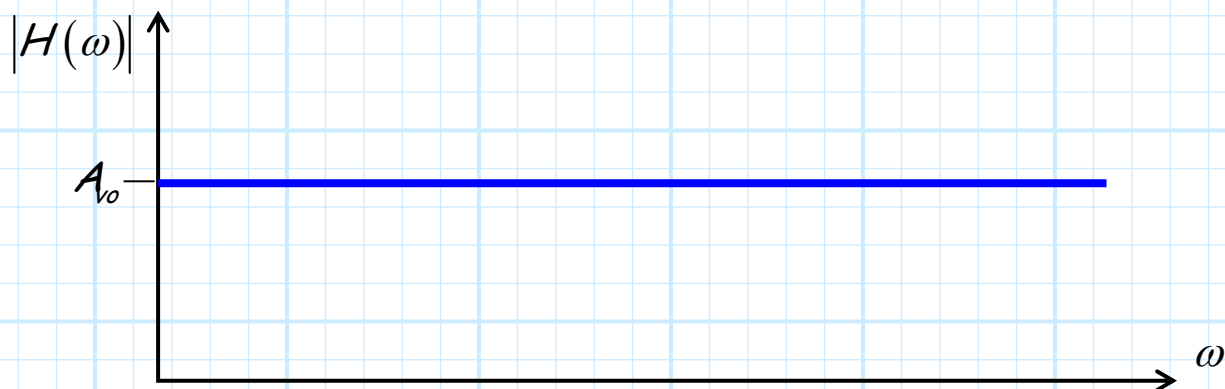
$$\begin{aligned}
 v_{out}(t) &= \int_{-\infty}^t h(t-t')v_{in}(t')dt' \\
 &= \int_{-\infty}^t A\delta(t-t')v_{in}(t')dt' \\
 &= Av_{in}(t)
 \end{aligned}$$

→ Any and every function  $v_{in}(t)$  is an **eigen function** of an ideal amplifier!!

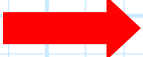
We can alternatively represent the ideal amplifier response in the **frequency domain**, by taking the **Fourier Transform** of the impulse response:

$$\begin{aligned}
 H(\omega) &= \int_{-\infty}^{\infty} h(t)e^{-j\omega t} dt \\
 &= \int_{-\infty}^{\infty} A\delta(t)e^{-j\omega t} dt \\
 &= A + j0
 \end{aligned}$$

This result, although simple, has an interesting interpretation. It means that the amplifier exhibits gain of  $A_v$  for sinusoidal signals of **any and all** frequencies!



BUT, there is one **big** problem with an ideal amplifier:

 They are **impossible** to build !!

The **ideal** amplifier has a frequency response of  $|H(\omega)| = A_v$ . Note this means that the amplifier gain is  $A_v$  for **all** frequencies  $0 < \omega < \infty$  (D.C. to daylight!).

The **bandwidth** of the ideal amplifier is therefore **infinite** !

\* Since every electronic device will exhibit **some** amount of inductance, capacitance, and resistance, every device will have a **finite** bandwidth.

\* Moreover, we discussed that a matching network likewise exhibits **finite** bandwidth.

\* In other words, there will be frequencies  $\omega$  where the device does **not work** !

\* From the standpoint of an amplifier, "not working" means  $|H(\omega)| \ll A_v$  (i.e., **low gain**).

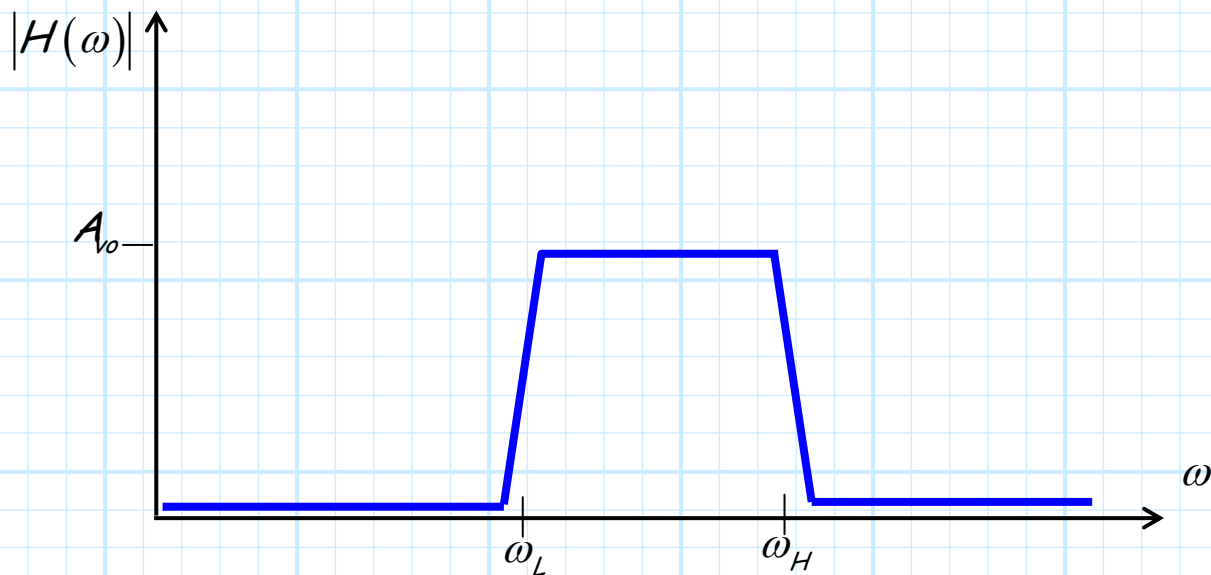
→ Amplifiers therefore have **finite** bandwidths.

There is a range of frequencies  $\omega$  between  $\omega_L$  and  $\omega_H$  where the gain will (approximately) be  $A_v$ . For frequencies outside this range, the gain will typically be small (i.e.  $|H(\omega)| \ll A_v$ ):

$$|H(\omega)| = \begin{cases} \approx A_v & \omega_L < \omega < \omega_H \\ \ll A_v & \omega < \omega_L, \omega > \omega_H \end{cases}$$

The **width** of this frequency range is called the **amplifier bandwidth**:

$$\begin{aligned} \text{Bandwidth} &\doteq \omega_H - \omega_L \quad (\text{radians/sec}) \\ &\doteq f_L - f_H \quad (\text{cycles/sec}) \end{aligned}$$



One result of having a **finite bandwidth** is that the amplifier impulse response is **not** an impulse function!

$$h(t) = \int_{-\infty}^{\infty} H(\omega) e^{+j\omega t} dt \neq A_v \delta(t)$$

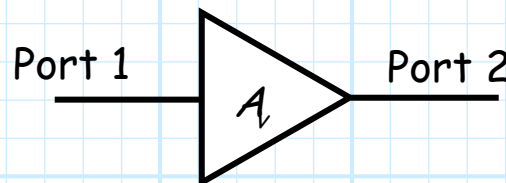
therefore **generally** speaking:

$$v_{out}(t) \neq A_v v_{in}(t)$$

The **ideal** amplifier is **not** possible!

# Amplifier Gain

Note that an amplifier is a **two-port** device.



As a result, we can describe an amplifier with a  $2 \times 2$  **scattering matrix**:

$$\mathcal{S} = \begin{bmatrix} S_{11} & S_{12} \\ S_{21} & S_{22} \end{bmatrix}$$

**Q:** *What is the scattering matrix of an ideal amplifier??*

**A:** Let's start with  $S_{11}$  and  $S_{22}$ .

To insure maximum power transfer, the input and output ports would ideally be matched:

$$S_{11} = S_{22} = 0$$

Now, let's look at scattering parameter  $S_{21}$ . We know that if the amplifier is connected to matched devices:

$$P_2^- = |S_{21}|^2 P_1^+$$



or, stated **another** way:

$$P_{out} = |S_{21}|^2 P_{in}$$

Therefore, we can **define** the amplifier **power gain** as:

$$G \doteq \frac{P_{out}}{P_{in}} = |S_{21}|^2$$

As the purpose of an amplifier is to boost the signal power, we can conclude that **ideally**:

$$|S_{21}| \gg 1$$

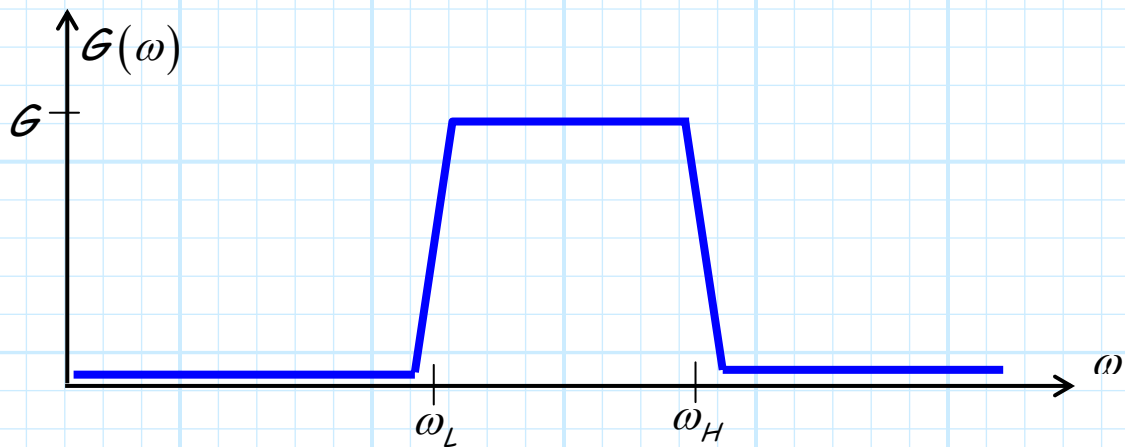
Clearly, an amplifier must be an **active** device!

As discussed earlier, the gain of an amplifier will change with signal frequency:

$$G(\omega) = |S_{21}(\omega)|^2$$

When radio engineers speak of amplifier **gain**, they almost always are speaking of this **power gain G**. However, they do not generally state it as a specific function of frequency!

Rather, amplifier gain is typically specified as a **numeric** value such as  $G = 20$  or  $G = 13$  dB. This value is a statement of the approximate amplifier gain **within** the amplifier **bandwidth**.

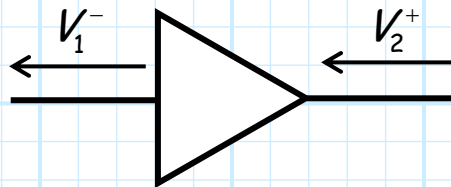


Thus, amplifier **gain** and **bandwidth** are the two most fundamental performance specifications of any microwave amplifier—together they (approximately) describe the amplifier transfer function!

Additionally, radio engineers almost always speak of amplifier gain in **decibels (dB)**:

$$G(\text{dB}) = 10 \log_{10} G$$

Finally, let's consider  $S_{12}$ . This scattering parameter relates the wave into port 2 (the output) to the wave out of port 1 (the input).



**Q:** *Are amplifiers reciprocal devices? In other words, is  $S_{12} = S_{21}$  ??*

**A:** No! An amplifier is strictly a **directional** device; there is a specific input, and a specific output—it does **not** work in reverse!

**Ideally**,  $S_{12} = 0$ . Any other value can just cause problems!

**Typically** though,  $S_{12}$  is small, but **not** zero. Generally speaking, radio engineers express  $S_{12}$  as a value called **reverse isolation**:

$$\text{reverse isolation} \doteq -10 \log_{10} |S_{12}|^2$$

Note when  $S_{12} = 0$ , reverse isolation will be **infinite**. Thus, the **larger** the reverse isolation, the **better**!

**Summarizing**, we find that the scattering matrix of the **ideal amplifier** is:

$$\mathcal{S}_{ideal} = \begin{bmatrix} 0 & 0 \\ S_{21} & 0 \end{bmatrix} \quad \text{where } |S_{21}| \gg 1$$

The **non-ideal** reality is that the zero valued terms will be **small**, but not **precisely** zero. Moreover, each scattering parameter will change with signal **frequency**—although they remain **approximately** constant within the amplifier **bandwidth**.

# Amplifier Output Power

Say we have an amplifier with gain  $G = 30$  dB (i.e.,  $G = 1000$ ).

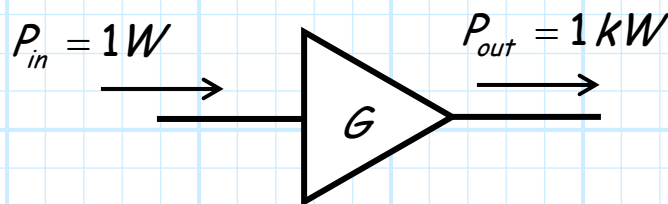
If the input power to this amplifier is 0 dBw (i.e.,  $P_{in} = 1$  W), then the output power is:

$$P_{in} G = P_{out}$$

$$(1 \text{ W}) 1000 = 1000 \text{ W}$$

Or, in dB:

$$0 \text{ dBw} + 30 \text{ dB} = 30 \text{ dBw}$$



*WOW! We created 999 Watts !*

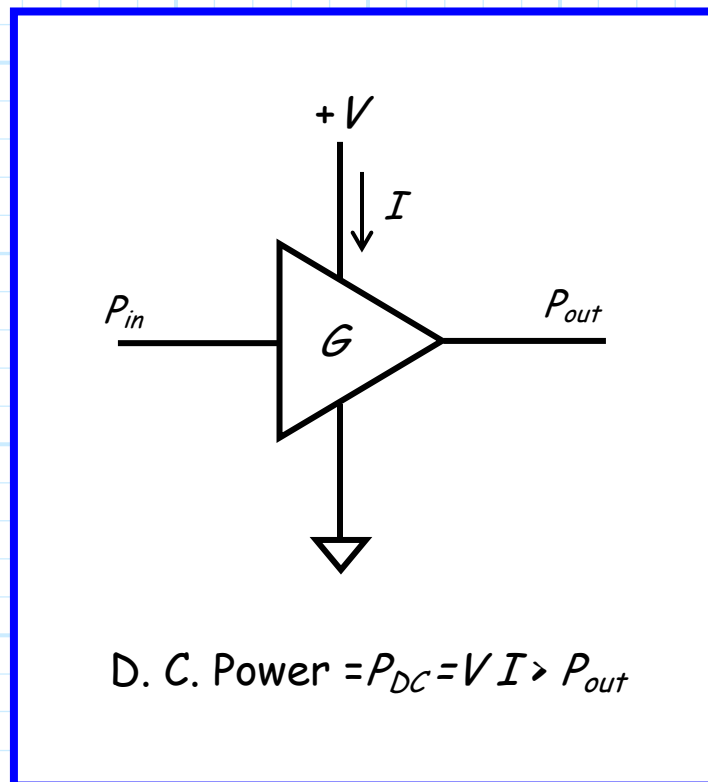


The energy crisis is solved !

Of course, the amplifier cannot **create** energy.

**Q:** *Then, where does the power come from ???*

**A:** The D.C. power supply ! (Every amplifier has one).

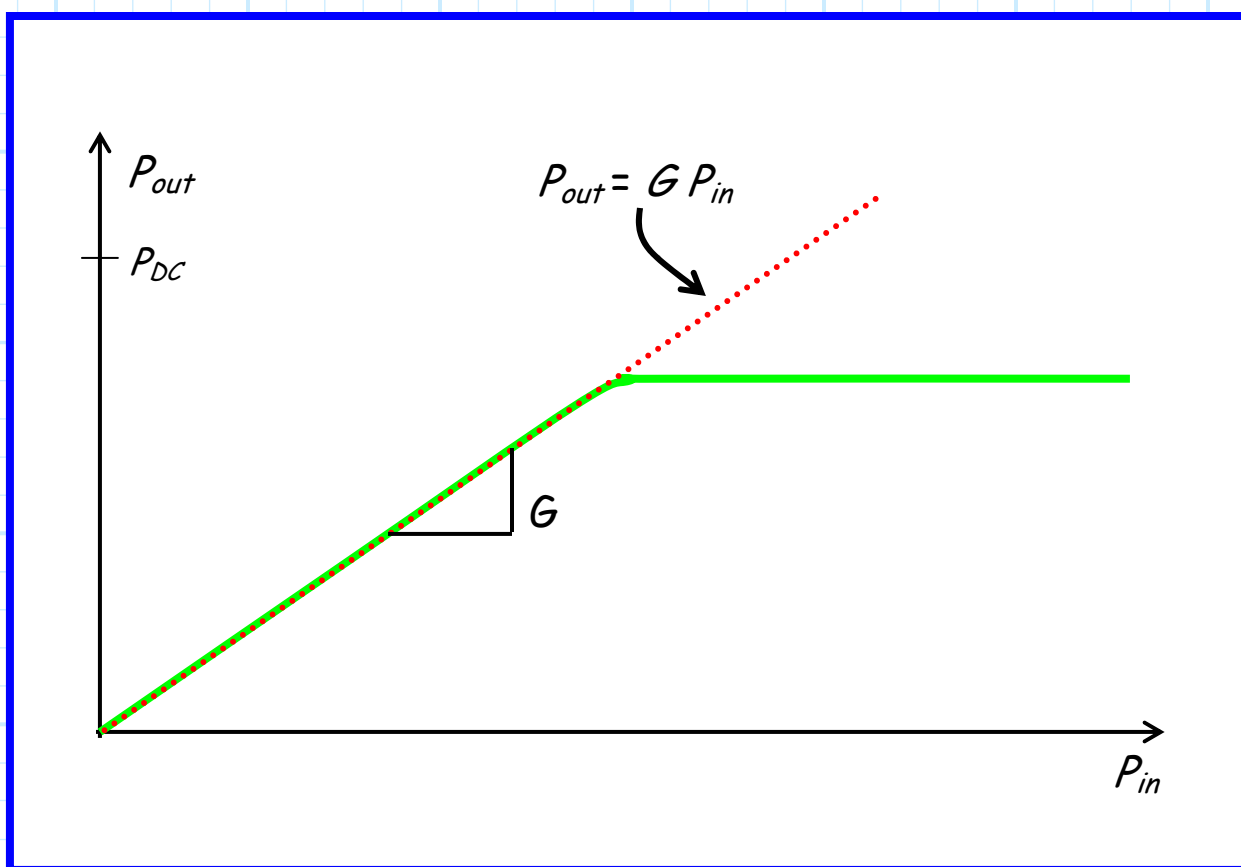


The output power  $P_{out}$  cannot exceed the power delivered by the D.C. supply.

**Q:** *What happens to the D.C. power not converted to signal power  $P_{out}$  ??*

**A:**

So, if we were to plot  $P_{out}$  vs.  $P_{in}$  for a microwave amplifier, we would get something like this:



We notice that the output power **compresses**, or saturates.

Note there is **one** point on this curve where the amplifier output power  $P_{out}$  is 1 dB less than its ideal value of  $G P_{in}$ . In other words, there is one (and only one!) value of  $P_{in}$  and  $P_{out}$  that will satisfy the equation:

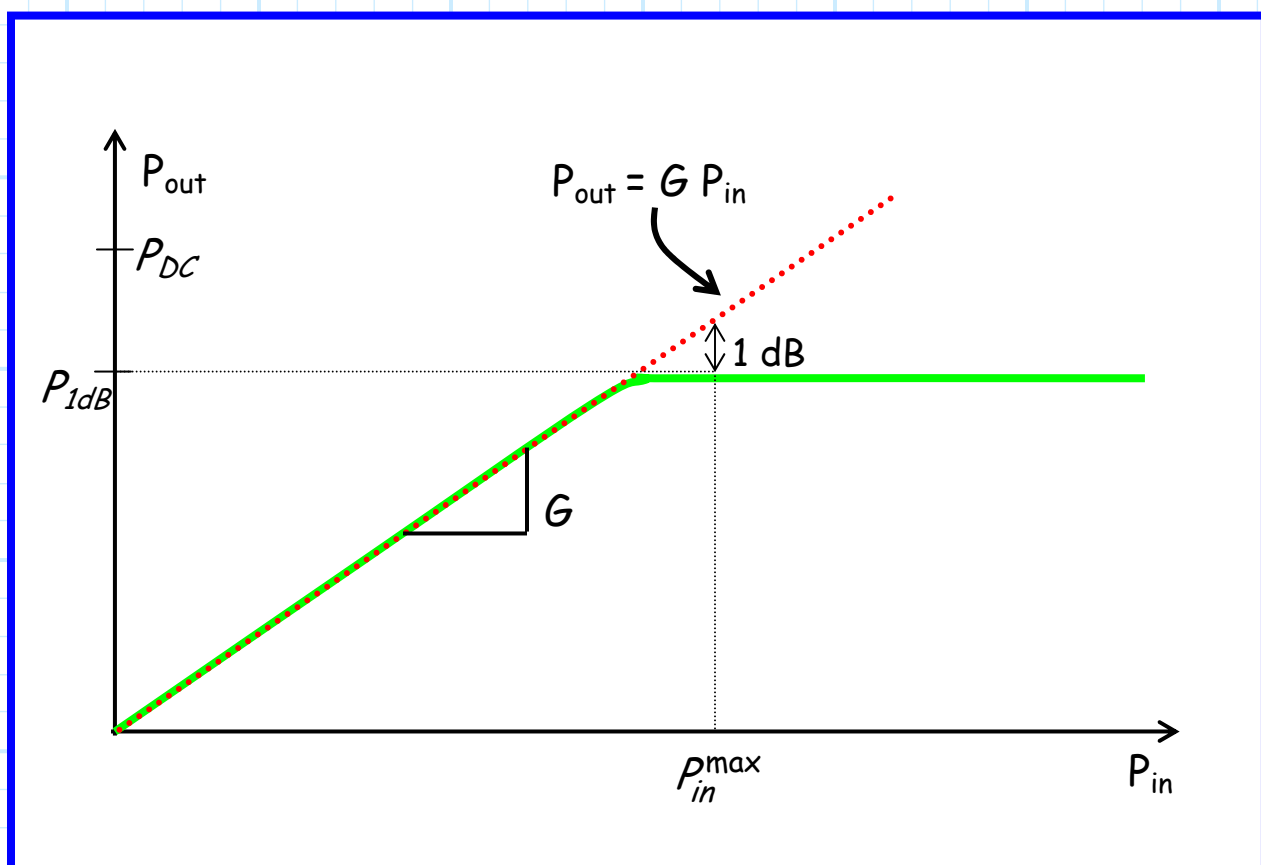
$$P_{out}(dB) = [P_{in}(dB) + G(dB)] - 1 \text{ dB}$$

At this point, the amplifier is said to be compressed 1 dB. Therefore, a 10 dB amplifier would appear to be a 9 dB amplifier!

The output power when the amplifier has compressed 1dB is called the **1 dB compression point**  $\doteq P_{1dB}$  of the amplifier.

The 1 dB compression point is generally considered to be the **maximum power output** of the amplifier.

The input power at the 1 dB compression point is said to be the **maximum input power** ( $P_{in}^{max}$ ) of the amplifier. We of course can put more than  $P_{in}^{max}$  into the amplifier—but we **won't** get much more power out!



Note the equation  $P_{out}(dB) = [P_{in}(dB) + G(dB)] - 1 dB$  alone is **not sufficient** to determine the 1 dB compression point, as we have two unknowns ( $P_{in}$  and  $P_{out}$ ). We need **another** equation!

This second "equation" is the actual **curve** or **table** of data relating  $P_{in}$  to  $P_{out}$  for a **specific** amplifier.

## Amplifier Efficiency

We can define **amplifier efficiency**  $e$  as the ratio of the maximum output power ( $P_{1dB}$ ) to the D.C. power:

$$e = \frac{P_{1dB}}{P_{DC}} \quad (\text{don't use decibels here!})$$

For example, if  $e=0.4$ , then up to 40% of the D.C. power **can** be converted to **output power**, while the remaining 60% is converted to **heat**.

 We require **high power** amps to be **very efficient**!



# Intermodulation Distortion

The 1 dB compression curve shows that amplifiers are only **approximately** linear.

Actually, this should be **obvious**, as amplifiers are constructed with transistors—**non-linear** devices!

So, instead of the **ideal** case:

$$v_{out} = A_v v_{in}$$

Actual amplifier behavior requires more terms to describe!

$$v_{out} = A_v v_{in} + B v_{in}^2 + C v_{in}^3 + \dots$$

This representation is simply a **Taylor Series** representation of the **non-linear** function:

$$v_{out} = f(v_{in})$$

**Q:** *Non-linear! But I thought an amplifier was a **linear** device? After all, we characterized it with a **scattering matrix**!*



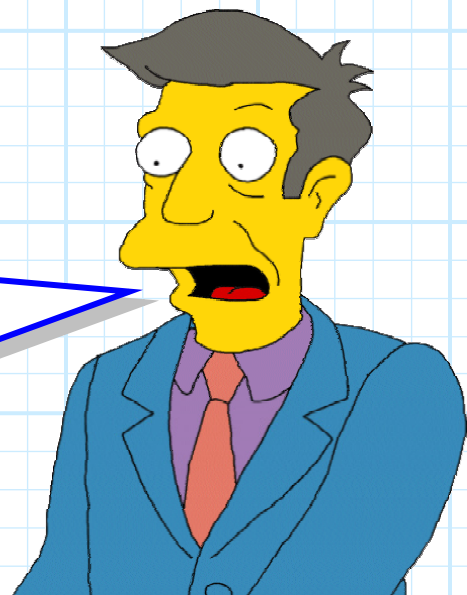
**A:** Generally speaking, the constants  $B$ ,  $C$ ,  $D$ , etc. are **very** small compared to the voltage gain  $A_v$ . Therefore, if  $v_{in}$  is likewise small, we can **truncate** the Taylor Series and **approximate** amplifier behavior as the linear function:

$$v_{out} \approx A_v v_{in}$$

**BUT**, as  $v_{in}$  gets large, the values  $v_{in}^2$  and  $v_{in}^3$  will get **really** large! In that case, the terms  $B v_{in}^2$  and  $C v_{in}^3$  will become **significant**.

As a result, the output will not simply be a larger version of the input. The output will instead be **distorted**—a phenomenon known as **Intermodulation Distortion**.

**Q:** *Good heavens! This sounds terrible. What exactly is **Intermodulation Distortion**, and what will it do to our signal output?!?*



**A:** Say the input to the amplifier is sinusoidal, with magnitude  $a$ :

$$v_{in} = a \cos \omega t$$

Using our knowledge of trigonometry, we can determine the result of the second term of the output Taylor series:

$$\begin{aligned} B v_{in}^2 &= B a^2 \cos^2 \omega t \\ &= \frac{B a^2}{2} + \frac{B a^2}{2} \cos 2\omega t \end{aligned}$$

We have created a **harmonic** of the input signal!

In other words, the input signal is at a frequency  $\omega$ , while the output includes a signal at **twice** that frequency ( $2\omega$ ).

We call this signal a **second** order product, as it is a result of **squaring** the input signal.

Note we also have a **cubed** term in the output signal equation:

$$v_{out} = A v_{in} + B v_{in}^2 + C v_{in}^3 + \dots$$

Using a trig identity, we find that:

$$\begin{aligned} C v_{in}^3 &= C a^3 \cos^3 \omega t \\ &= \frac{C a^3}{2} \cos \omega t + \frac{C a^3}{4} \cos 3\omega t \end{aligned}$$

Now we have produced a **second harmonic** (i.e.,  $3\omega$ )!

As you might expect, we call this harmonic signal a **third-order** product (since it's produced from  $v_{in}^3$ ).

**Q:** *I confess that I am still a bit befuddled. You said that values  $B$  and  $C$  are typically **much** smaller than that of voltage gain  $A_v$ . Therefore it would seem that these harmonic signals would be **tiny** compared to the fundamental output signal  $A_v \cos \omega t$ . Thus, I **don't** why there's a problem!*



To understand why intermodulation distortion can be a problem in amplifiers, we need to consider the **power** of the output signals.

We know that the power of a sinusoidal signal is proportional to its **magnitude squared**. Thus, we find that the power of each output signal is related to the input signal power as:

$$\text{1st-order output power} \doteq P_1^{\text{out}} = A_v^2 P_{in} = G P_{in}$$

$$\text{2nd-order output power} \doteq P_2^{\text{out}} = \frac{B^2}{4} P_{in}^2 = G_2 P_{in}^2$$

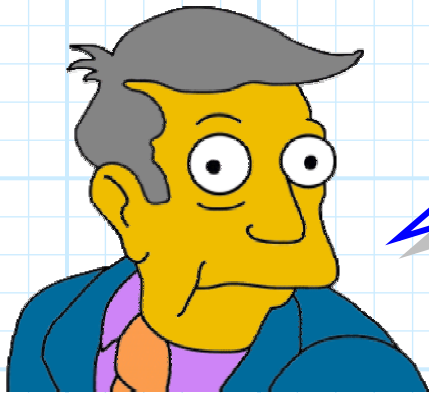
$$\text{3rd-order output power} \doteq P_3^{\text{out}} = \frac{C^2}{16} P_{in}^3 = G_3 P_{in}^3$$

where we have obviously **defined**  $G_2 \doteq B^2/4$  and  $G_3 \doteq C^2/16$ .

Note that unlike  $G$ , the values  $G_2$  and  $G_3$  are **not coefficients** (i.e., not unitless!). The value  $G_2$  obviously has units of inverse power (e.g.,  $mW^{-1}$  or  $W^{-1}$ ), while  $G_3$  has units of inverse power squared (e.g.,  $mW^{-2}$  or  $W^{-2}$ ).

We know that typically,  $G_2$  and  $G_3$  are much **smaller** than  $G$ . Thus, we are **tempted** to say that  $P_1^{out}$  is much **larger** than  $P_2^{out}$  or  $P_3^{out}$ .

But, we might be **wrong**!



**Q:** *Might be wrong! Now I'm more confused than ever. Why can't we say **definitively** that the second and third order products are **insignificant**??*

Look **closely** at the expressions for the output power of the first, second, and third order products:

$$P_1^{out} = G P_{in}$$

$$P_2^{out} = G_2 P_{in}^2$$

$$P_3^{out} = G_3 P_{in}^3$$

This **first** order output power is of course **directly** proportional to the input power. However, the **second** order output power is proportional to the input power **squared**, while the **third** order output is proportional to the input power **cubed**!

Thus we find that if the input power is **small**, the second and third order products **are** insignificant. But, as the input power **increases**, the second and third order products get **big** in a hurry!

For example, if we **double** the input power, the **first** order signal will of course likewise **double**. However, the **second** order power will **quadruple**, while the **third** order power will increase **8 times**.

For **large** input powers, the second and third order output products can in fact be **almost as large** as the first order signal!

Perhaps this can be most easily seen by expressing the above equations in **decibels**, e.g.,:

$$P_1^{out} (dBm) = G (dB) + P_{in} (dBm)$$

$$P_2^{out} (dBm) = G_2 (dBm^{-1}) + 2 [P_{in} (dBm)]$$

$$P_3^{out} (dBm) = G_3 (dBm^{-2}) + 3 [P_{in} (dBm)]$$

where we have used the fact that  $\log x^n = n \log x$ . Likewise, we have defined:

$$\begin{aligned} G_2 (dBm^{-1}) &= 10 \log_{10} \left[ \frac{G_2}{\left( \frac{1}{1.0mW} \right)} \right] \\ &= 10 \log_{10} [G_2 (1.0mW)] \end{aligned}$$

and:

$$\begin{aligned} G_3 (dBm^{-2}) &= 10 \log_{10} \left[ \frac{G_3}{\left( \frac{1}{1.0mW^2} \right)} \right] \\ &= 10 \log_{10} [G_3 (1.0mW^2)] \end{aligned}$$

**Hint:** Just express everything in milliwatts!

Note the value  $2[P_{in}(dBm)]$  does **not** mean the value  $2P_{in}$  expressed in decibels. The value  $2[P_{in}(dBm)]$  is fact the value of  $P_{in}$  expressed in decibels—**times two!**

For **example**, if  $P_{in}(dBm) = -30 dBm$ , then

$2[P_{in}(dBm)] = -60 dBm$ . Likewise, if  $P_{in}(dBm) = 20 dBm$ , then

$2[P_{in}(dBm)] = 40 dBm$ .

What this means is that for every **1dB** increase in **input power**  $P_{in}$  the fundamental (**first-order**) signal will increase **1dB**; the **second-order** power will increase **2dB**; and the **third-order** power will increase **3dB**.

This is evident when we look at the three power equations (in decibels), as each is an equation of a **line** (i.e.,  $y = mx + b$ ).

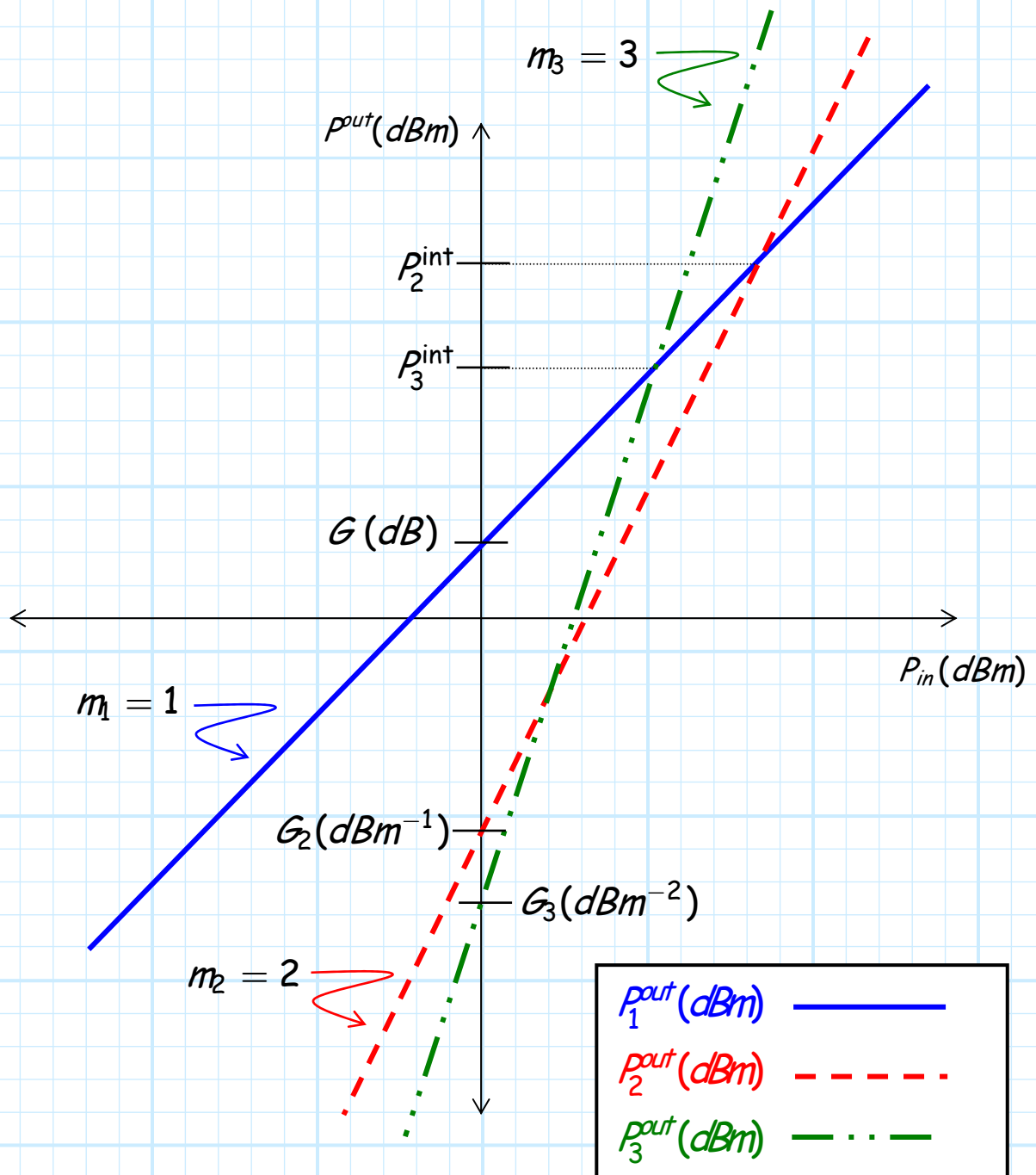
For example, the equation:

$$P_3^{out}(dBm) = 3[P_{in}(dBm)] + G_3(dBm^{-2})$$

$$y = mx + b$$

describes a line with **slope**  $m=3$  and "y intercept"  $b = G_3(dBm^{-2})$  (where  $x = P_{in}(dBm)$  and  $y = P^{out}(dBm)$  ).

Plotting each of the three equations for a typical amplifier, we would get something that looks like this:



Note that for  $P_{in}(\text{dBm}) < 0 \text{ dBm}$  (the left side of the plot), the second and third-order products are small compared to the fundamental (first-order) signal.



However, when the input power increases **beyond 0 dBm** (the right side of the plot), the second and third order products rapidly **catch up!** In fact, they will (theoretically) become **equal** to the first order product at some large input power.

The point at which each higher order product **equals** the first-order signal is defined as the **intercept point**. Thus, we define the **second order intercept point** as the output power **when**:

$$P_2^{out} = P_1^{out} \doteq P_2^{int} \quad \text{Second - order intercept power}$$

Likewise, the **third order intercept point** is defined as the third-order output power **when**:

$$P_3^{out} = P_1^{out} \doteq P_3^{int} \quad \text{Third - order intercept power}$$

Using a little algebra **you** can show that:

$$P_2^{int} = \frac{G^2}{G_2} \quad \text{and} \quad P_3^{int} = \sqrt{\frac{G^3}{G_3}}$$

Or, expressed in **decibels**:

$$P_2^{\text{int}}(\text{dBm}) = 2 G(\text{dB}) - G_2(\text{dBm}^{-1})$$

$$P_3^{\text{int}}(\text{dBm}) = \frac{3 G(\text{dB}) - G_3(\text{dBm}^{-2})}{2}$$

- \* Radio engineers specify the intermodulation distortion performance of a specific amplifier in terms of the **intercept points**, rather than values  $G_2$  and  $G_3$ .
- \* Generally, only the **third-order** intercept point is provided by amplifier manufactures (we'll see why later).
- \* **Typical** values of  $P_3^{\text{int}}$  for a **small-signal** amplifier range from +20 dBm to +50 dBm
- \* Note that as  $G_2$  and  $G_3$  **decrease**, the intercept points **increase**.

Therefore, the **higher** the intercept point of an amplifier, the better the amplifier !

One other **important point**: the **intercept points** for most amplifiers are much **larger** than the **compression point**! I.E.,:

$$P^{\text{int}} > P_{1\text{dB}}$$

In other words the intercept points are "theoretical", in that we can **never**, in fact, increase the input power to the point that the higher order signals are **equal** to the fundamental signal power.

**All** signals, including the higher order signals, have a **maximum** limit that is determined by the amplifier **power supply**.

# Two-Tone Intermodulation

**Q:** *It doesn't seem to me that this dad-gum intermodulation distortion is really that much of a problem.*

*I mean, the first and second harmonics will likely be well outside the amplifier bandwidth, right?*



**A:** True, the **harmonics** produced by intermodulation distortion typically are **not** a problem in radio system design. There is a problem, however, that is **much worse** than **harmonic** distortion!

This problem is called **two-tone** intermodulation distortion.

Say the input to an amplifier consists of **two** signals at **dissimilar** frequencies:

$$v_{in} = a \cos \omega_1 t + a \cos \omega_2 t$$

Here we will assume that both frequencies  $\omega_1$  and  $\omega_2$  are within the **bandwidth** of the amplifier, but are **not** equal to each other ( $\omega_1 \neq \omega_2$ ).

This of course is a much more **realistic** case, as typically there will be **multiple** signals at the input to an amplifier!

For example, the two signals considered here could represent two **FM radio stations**, operating at frequencies within the FM band (i.e.,  $88.1 \text{ MHz} \leq f_1 \leq 108.1 \text{ MHz}$  and  $88.1 \text{ MHz} \leq f_2 \leq 108.1 \text{ MHz}$  ).



**Q:** *My point exactly!*

*Intermodulation distortion will produce those **dog-gone** second-order products:*

$$\frac{a^2}{2} \cos 2\omega_1 t \quad \text{and} \quad \frac{a^2}{2} \cos 2\omega_2 t$$

*and **gul-durn** third order products:*

$$\frac{a^3}{4} \cos 3\omega_1 t \quad \text{and} \quad \frac{a^3}{4} \cos 3\omega_2 t$$

*but these harmonic signals will lie well **outside** the FM band!*

**A:** True! Again, the **harmonic** signals are **not** the problem. The problem occurs when the **two input** signals combine together to form **additional** second and third order products.

Recall an amplifier output is accurately described as:

$$v_{out} = A v_{in} + B v_{in}^2 + C v_{in}^3 + \dots$$

Consider first the **second-order** term if **two** signals are at the input to the amplifier:

$$\begin{aligned} v_2^{out} &= B v_{in}^2 \\ &= B(a \cos \omega_1 t + a \cos \omega_2 t)^2 \\ &= B(a^2 \cos^2 \omega_1 t + 2a^2 \cos \omega_1 t \cos \omega_2 t + a^2 \cos^2 \omega_2 t) \end{aligned}$$

Note the first and third terms of the above expression are **precisely** the same as the terms we examined on the previous handout. They result in **harmonic** signals at frequencies  $2\omega_1$  and  $2\omega_2$ , respectively.

The **middle** term, however, is something **new**. Note it involves the product of  $\cos \omega_1 t$  and  $\cos \omega_2 t$ . Again using our knowledge of **trigonometry**, we find:

$$2a^2 \cos \omega_1 t \cos \omega_2 t = a^2 \cos(\omega_2 - \omega_1)t + a^2 \cos(\omega_2 + \omega_1)t$$

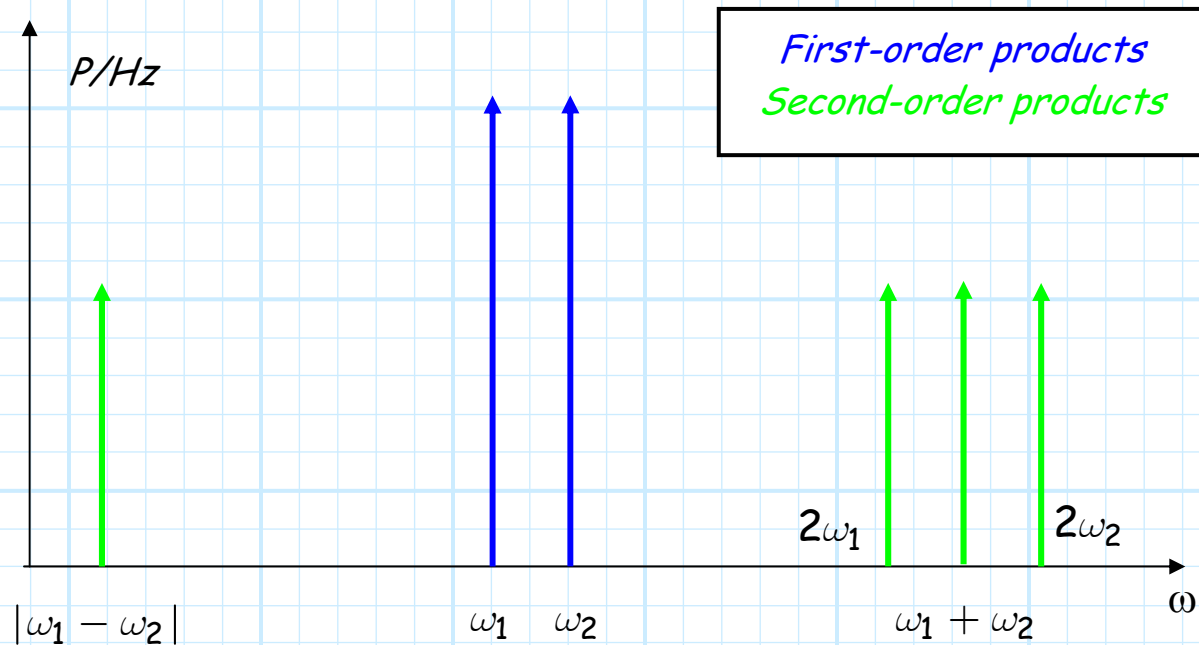
Note that since  $\cos(-x) = \cos x$ , we can **equivalently** write this as:

$$2a^2 \cos \omega_1 t \cos \omega_2 t = a^2 \cos(\omega_1 - \omega_2)t + a^2 \cos(\omega_1 + \omega_2)t$$

Either way, the result is obvious—we produce **two new signals!**

These new **second-order** signals oscillate at frequencies  $(\omega_1 + \omega_2)$  and  $|\omega_1 - \omega_2|$ .

Thus, if we looked at the **frequency spectrum** (i.e., signal power as a function of frequency) of an amplifier **output** when two sinusoids are at the input, we would see something like this:



Note that the new terms have a frequency that is either much **higher** than both  $\omega_1$  and  $\omega_2$  (i.e.,  $(\omega_1 + \omega_2)$ ), or much **lower** than both  $\omega_1$  and  $\omega_2$  (i.e.,  $|\omega_1 - \omega_2|$ ).

Either way, these new signals will typically be **outside** the amplifier bandwidth!

**Q:** *I thought you said these "two-tone" intermodulation products were some "big problem". These sons of a gun appear to be no more a problem than the harmonic signals!*



**A:** This observation is indeed correct for **second-order**, two-tone intermodulation products. But, we have **yet** to examine the **third-order** terms! I.E.,

$$\begin{aligned} v_3^{out} &= C v_{in}^3 \\ &= C (a \cos \omega_1 t + a \cos \omega_2 t)^3 \end{aligned}$$

If we multiply this all out, and again apply our trig knowledge, we find that a **bunch** of new **third-order** signals are created.

Among these signals, of course, are the second **harmonics**  $\cos 3\omega_1 t$  and  $\cos 3\omega_2 t$ . Additionally, however, we get these **new** signals:

$$\cos(2\omega_2 - \omega_1)t \quad \text{and} \quad \cos(2\omega_1 - \omega_2)t$$

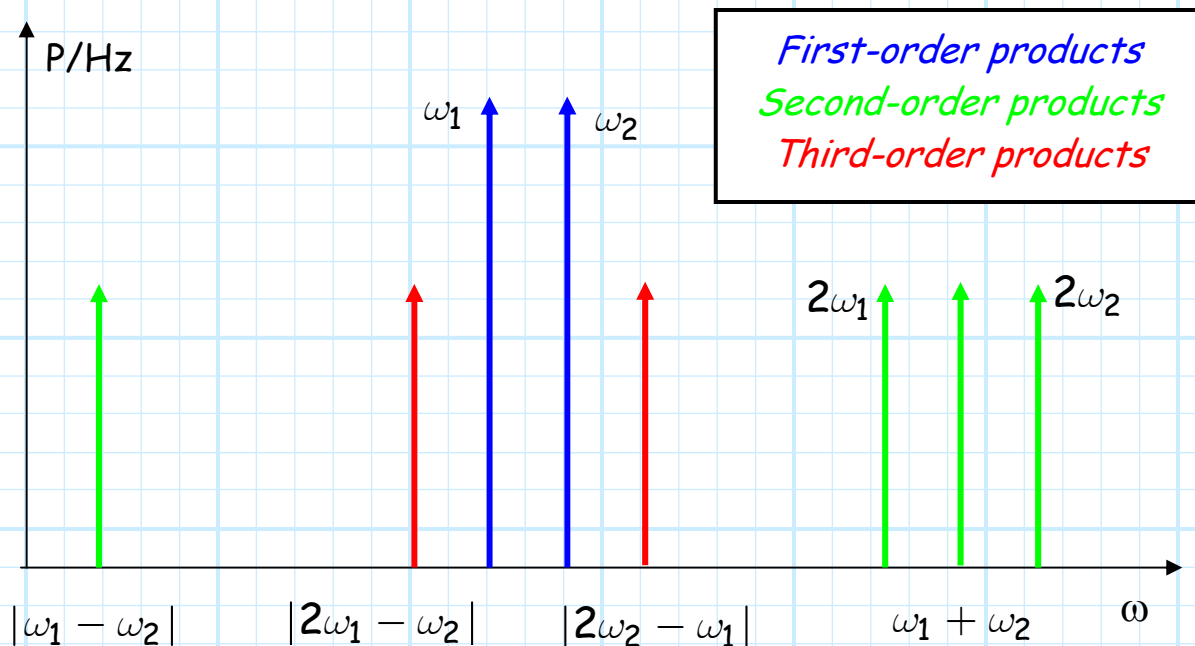


Note since  $\cos(-x) = \cos x$ , we can **equivalently** write these terms as:

$$\cos(\omega_1 - 2\omega_2)t \quad \text{and} \quad \cos(\omega_2 - 2\omega_1)t$$

Either way, it is apparent that the **third-order** products include signals at frequencies  $|\omega_1 - 2\omega_2|$  and  $|\omega_2 - 2\omega_1|$ .

Now lets look at the output spectrum with **these new** third-order products included:



Now **you** should see the problem! **These** third-order products are very **close** in frequency to  $\omega_1$  and  $\omega_2$ . They will likely lie **within** the bandwidth of the amplifier!

For example, if  $f_1=100$  MHz and  $f_2=101$  MHz, then  $2f_2 - f_1=102$  MHz and  $2f_1 - f_2=99$  MHz. All frequencies are **well** within the FM radio bandwidth!

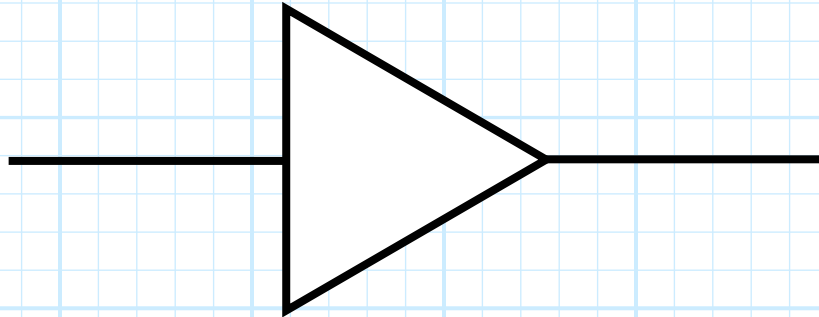
Thus, these **third-order, two-tone** intermodulation products are the **most significant** distortion terms.

This is why we are most concerned with the **third-order intercept point** of an amplifier!



*I only select amplifiers with the **highest possible** 3<sup>rd</sup> order intercept point!*

# The Amplifier Spec Sheet



Here's a list of some of the most **important** amplifier specifications:

## Gain (dB)

Provides the "nominal" (← a vendor weasel word) gain within the bandwidth of the amplifier.

## Gain Flatness(dB)

Usually expressed as +/- (e.g. +/- 0.5 dB), the specification indicates how much the gain varies across the "middle" portion of the amplifier bandwidth.

## Bandwidth (Hz)

Expressed in terms of a low-end frequency (i.e.,  $f_L$ ) and a high-end frequency (i.e.,  $f_H$ ), this value is generally specified as the frequencies where the gain has reduced to 3dB less than its nominal value.

## Input Impedance

Can be expressed in a number of ways:  $S_{11}$ ,  $Z_{in}$ ,  $\Gamma$ , return loss, or VSWR.

## Output Impedance

Can be expressed in a number of ways:  $S_{22}$ ,  $Z_{in}$ ,  $\Gamma$ , return loss, or VSWR.

## Reverse Isolation (dB)

The larger the number, the better.

## D.C. Power

Simply the product of the DC current and DC voltage.

## 1 dB compression point (Watts, dBm, dBw)

Regarded as the maximum **output power** the amplifier can produce.

## 3<sup>rd</sup> order intercept point (Watts, dBm, dBw)

The larger the number, the better.

## Noise Figure (dB)

We will learn about this later!