

Parallel Rule

Consider the complex equation:

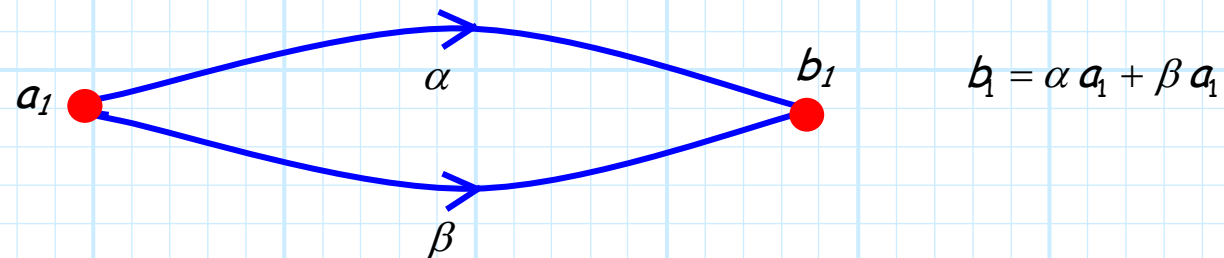
$$b_1 = \alpha a_1 + \beta a_1$$

where α and β are **arbitrary** complex constants. Using the **distributive property**, the equation can equivalently be expressed as:

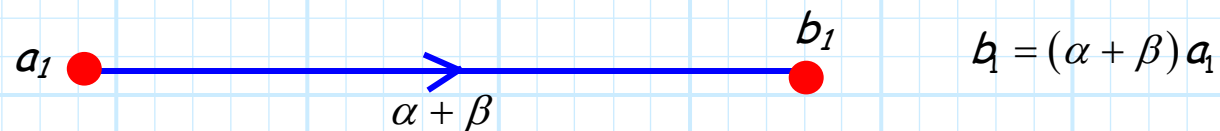
$$b_1 = (\alpha + \beta) a_1$$

Now let's express these two equations as **signal flow graphs**!

The first is:



With the second:



Q: Hey wait! If the two equations are **equivalent**, shouldn't the two resulting signal flow graphs likewise be equivalent?

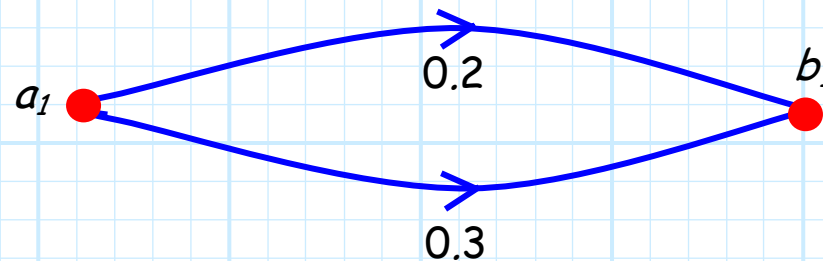
A: Absolutely! The two signal flow graphs are indeed **equivalent**.

This leads us to our **second** signal flow graph reduction rule:

Rule 2 - Parallel Rule

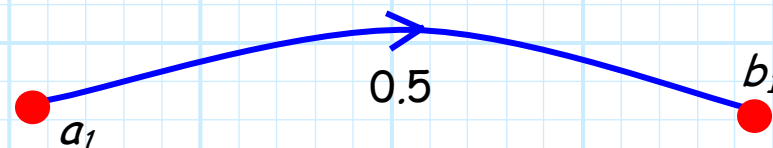
*If two nodes are connected by parallel branches—and the branches have the **same direction**—the branches can be combined into a single branch, with a value equal to the **sum** of each two original branches.*

For **example**, the graph:



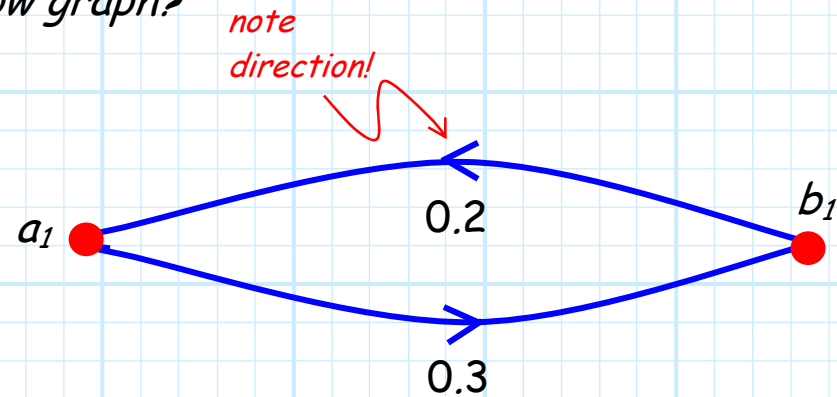
$$b_1 = 0.3 a_1 + 0.2 a_1$$

Can be reduced to:

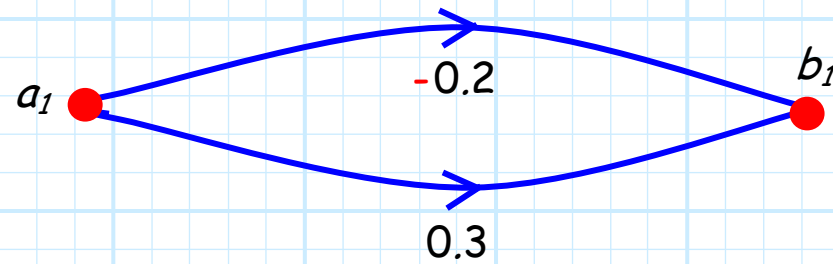


$$b_1 = (0.3 + 0.2) a_1 \\ = 0.5 a_1$$

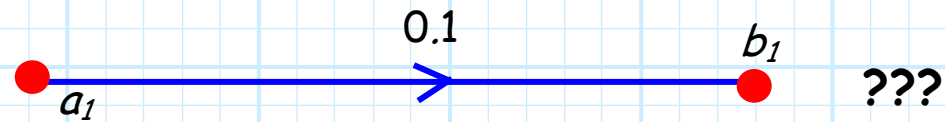
Q: What about *this* signal flow graph?



Can I rewrite this as:



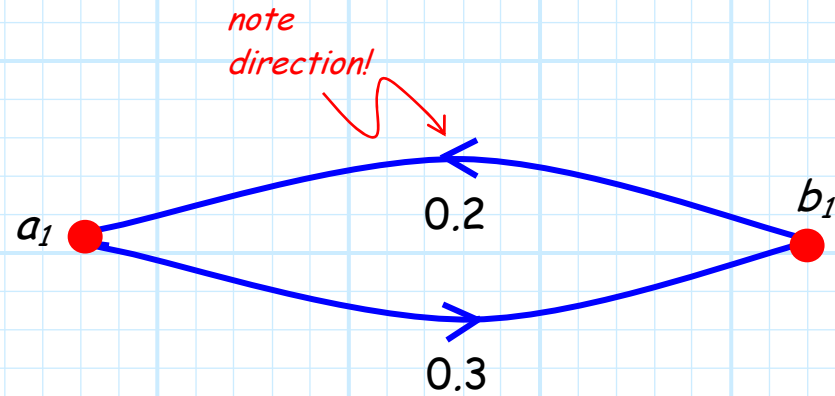
so that (since $0.3 - 0.2 = 0.1$):



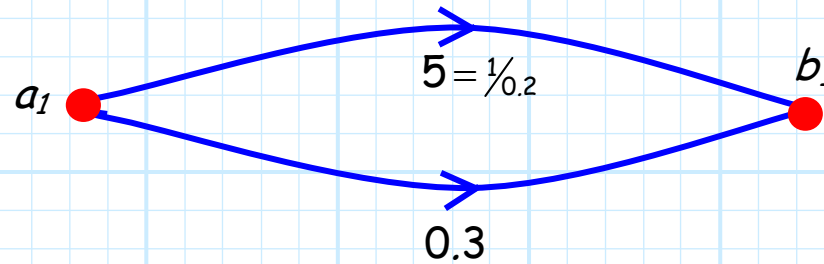
A: Absolutely not! **NEVER DO THIS!**



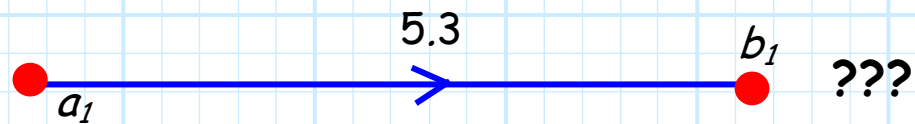
Q: Maybe I made a mistake. Perhaps I **should have** rewritten:



as this:



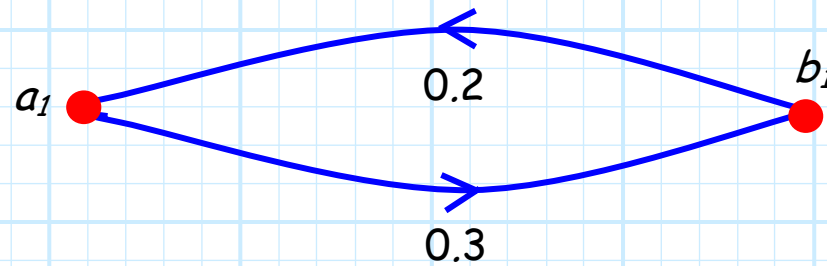
so that (since $5.0 + 0.3 = 5.3$):



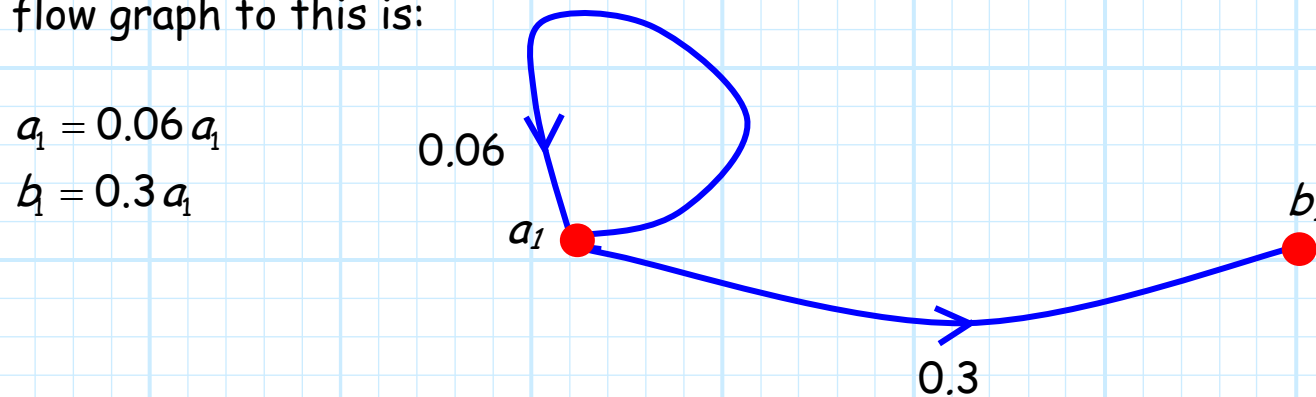
A: Absolutely not! **NEVER DO THIS EITHER!!**



From the signal flow graph below, we can **only** conclude that $b_1 = 0.3 a_1$ and $a_1 = 0.2 b_1$.



Using the **series rule** (or little bit of algebra), we can conclude that an **equivalent** signal flow graph to this is:



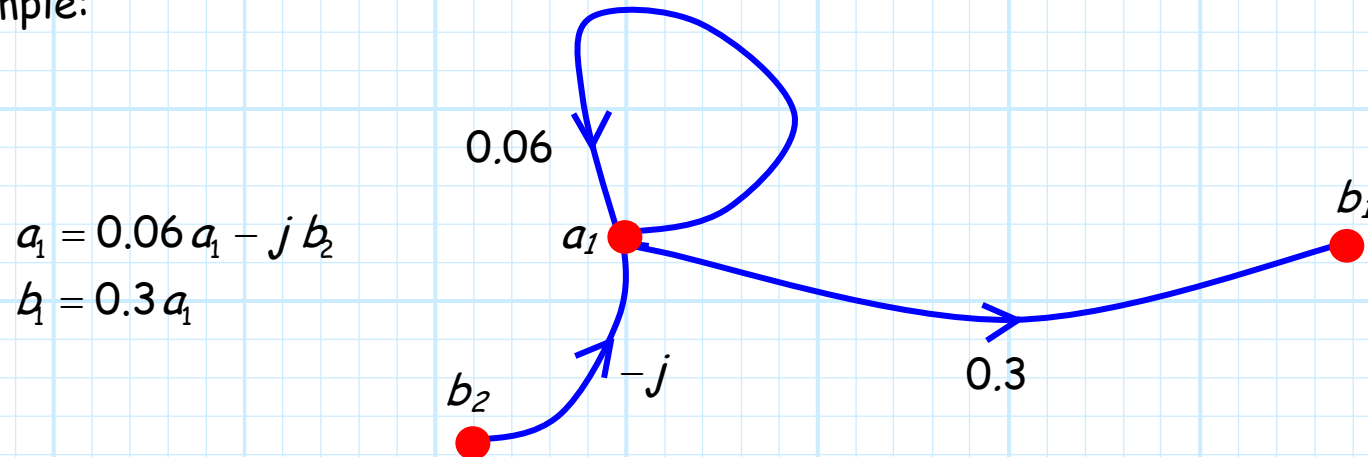
Q: *Yikes! What kind of **goofy** branch begins and ends at the same node?*



A: Branches that begin and end at the same node are called **self-loops**.

Q: Do these self-loops actually *appear* in signal flow graphs?

A: Yes, but the self-loop node will **always** have at least one other incoming branch. For example:



Q: But how do we *reduce* a signal flow graph containing a *self-loop*?

A: See rule 3!