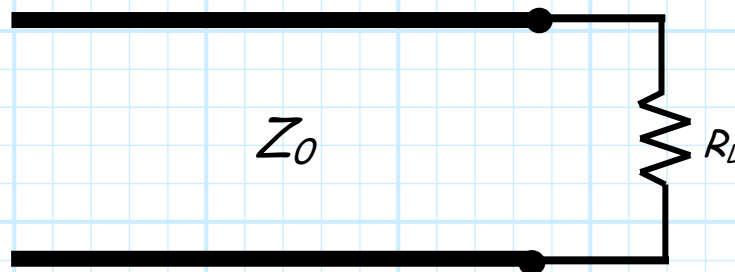


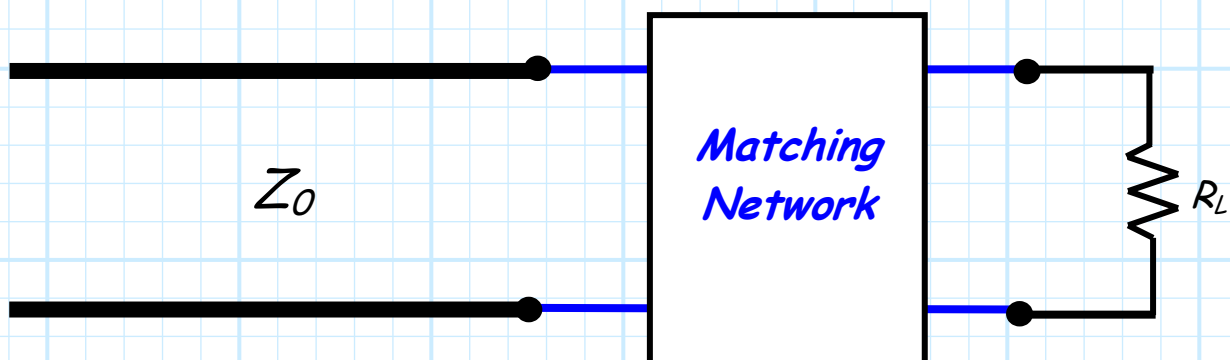
# The Quarter-Wave Transformer

Say the end of a transmission line with characteristic impedance  $Z_0$  is terminated with a **resistive** (i.e., real) load.



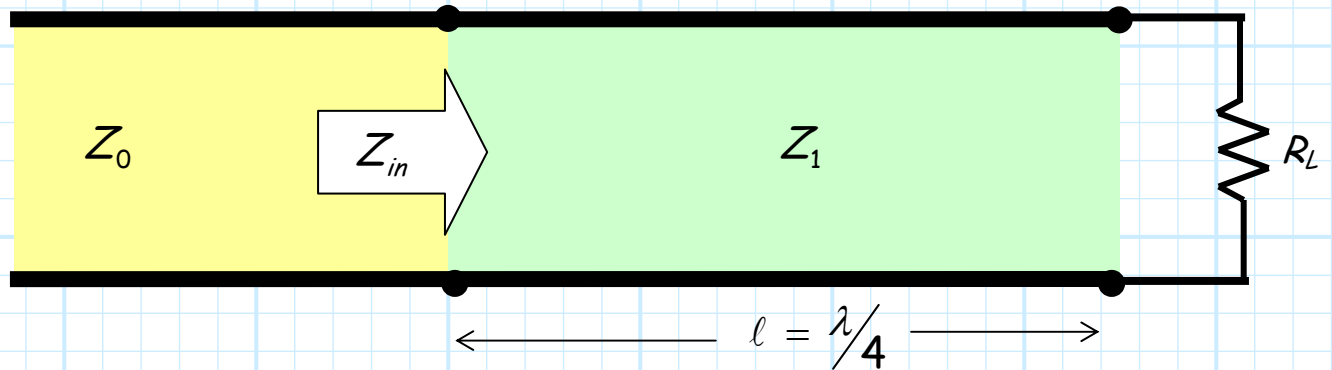
Unless  $R_L = Z_0$ , the resistor is **mismatched** to the line, and thus some of the incident power will be **reflected**.

We can of course correct this situation by placing a matching network between the line and the load:



In addition to the designs we have just studied (e.g., L-networks, stub tuners), one of the simplest matching network designs is the **quarter-wave transformer**.

The quarter-wave transformer is simply a transmission line with characteristic impedance  $Z_1$  and length  $\ell = \lambda/4$  (i.e., a quarter-wave line).



The  $\lambda/4$  line is the **matching network!**

**Q:** *But what about the characteristic impedance  $Z_1$ ; what should its value be??*

**A:** Remember, the quarter wavelength case is one of the **special** cases that we studied. We know that the **input** impedance of the quarter wavelength line is:

$$Z_{in} = \frac{(Z_1)^2}{Z_L} = \frac{(Z_1)^2}{R_L}$$

Thus, if we wish for  $Z_{in}$  to be numerically equal to  $Z_0$ , we find:

$$Z_{in} = \frac{(Z_1)^2}{R_L} = Z_0$$

Solving for  $Z_1$ , we find its **required** value to be:

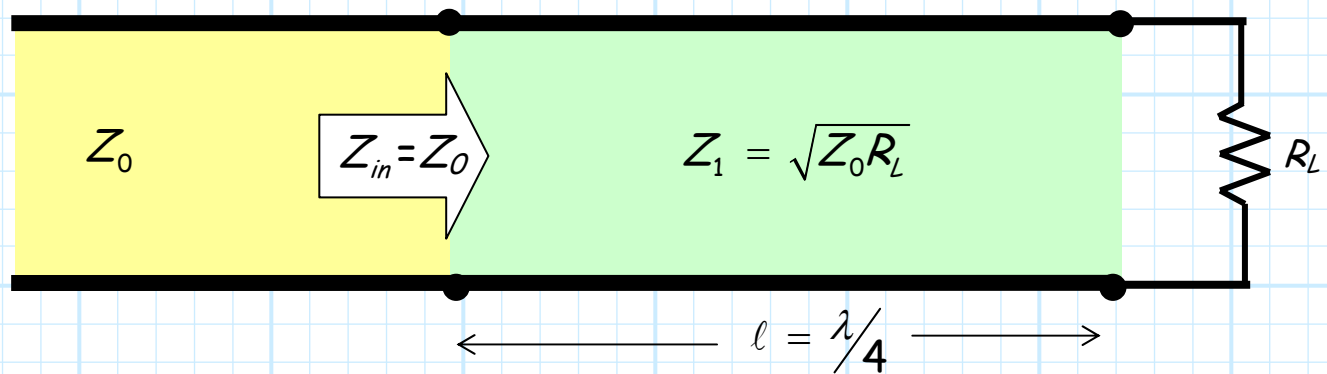
$$(Z_1)^2 / R_L = Z_0$$

$$(Z_1)^2 = Z_0 R_L$$

$$Z_1 = \sqrt{Z_0 R_L}$$

In other words, the characteristic impedance of the quarter wave line is the **geometric average** of  $Z_0$  and  $R_L$ !

Therefore, a  $\lambda/4$  line with characteristic impedance  $Z_1 = \sqrt{Z_0 R_L}$  will **match** a transmission line with characteristic impedance  $Z_0$  to a resistive load  $R_L$ .



Thus, **all power** is delivered to load  $R_L$ !

Alas, the quarter-wave transformer (like all our designs) has a few problems!

## Problem #1

The matching **bandwidth** is **narrow** !

In other words, we obtain a **perfect** match at precisely the frequency where the length of the matching transmission line is a **quarter-wavelength**.

→ But remember, this length can be a quarter-wavelength at just **one** frequency!

Remember, **wavelength** is related to **frequency** as:

$$\lambda = \frac{v_p}{f} = \frac{1}{f\sqrt{LC}}$$

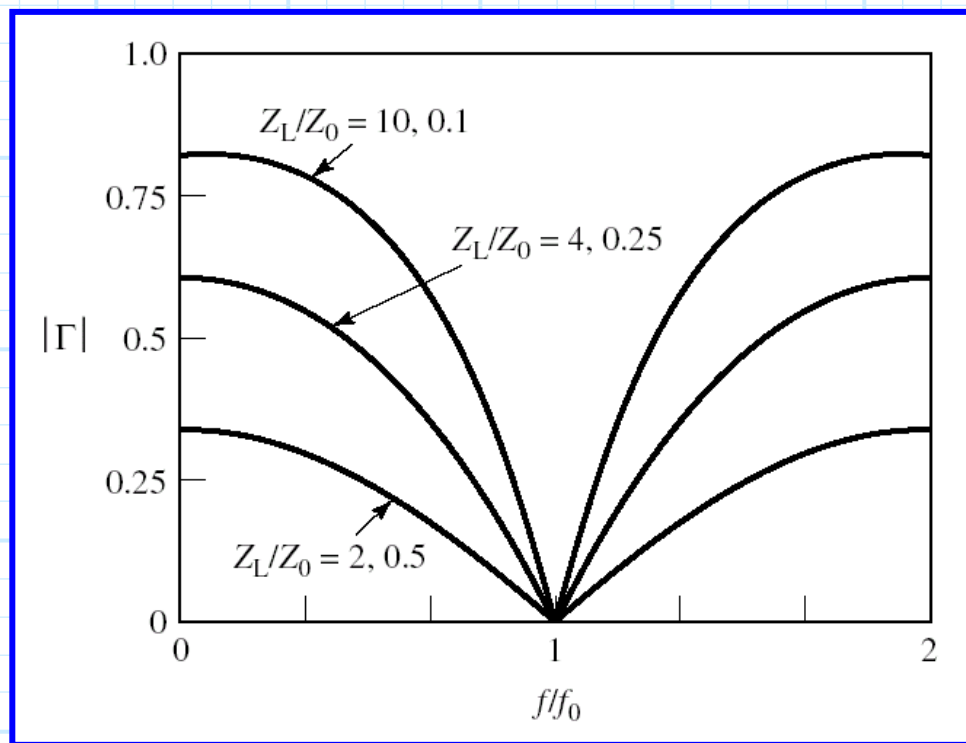
where  $v_p$  is the **propagation velocity** of the wave .

For **example**, assuming that  $v_p = c$  ( $c$  = the speed of light in a vacuum), one wavelength at 1 GHz is 30 cm ( $\lambda = 0.3$  m), while one wavelength at 3 GHz is 10 cm ( $\lambda = 0.1$  m). As a result, a transmission line length  $\ell = 7.5$  cm is a quarter wavelength for a signal at 1GHz **only**.

Thus, a quarter-wave transformer provides a **perfect** match ( $\Gamma_{in} = 0$ ) at **one and only one** signal frequency!

As the signal frequency (i.e., wavelength) changes, the **electrical** length of the matching transmission line changes. It will **no longer** be a **quarter** wavelength, and thus we **no longer** will have a **perfect** match.

We find that the **closer**  $R_L$  ( $R_{in}$ ) is to characteristic impedance  $Z_0$ , the **wider** the bandwidth of the quarter wavelength transformer.



**Figure 5.12 (p. 243)** Reflection coefficient magnitude versus frequency for a single-section quarter-wave matching transformer with various load mismatches.

We will find that the bandwidth can be **increased** by adding **multiple**  $\lambda/4$  sections!

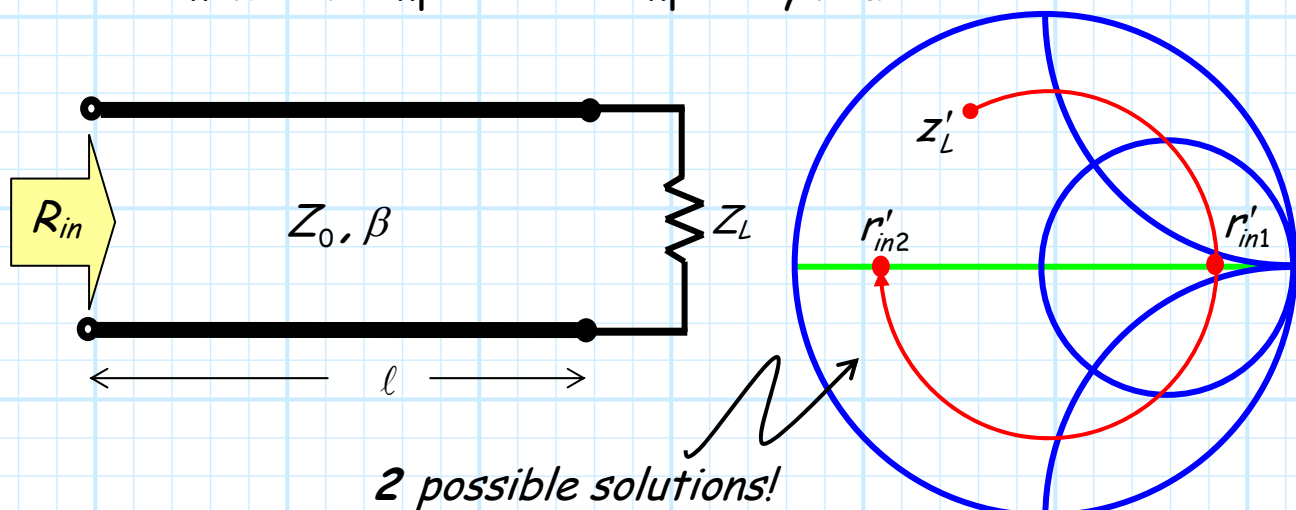
## Problem #2

Recall the matching solution was limited to loads that were **purely real!** I.E.:

$$Z_L = R_L + j0$$

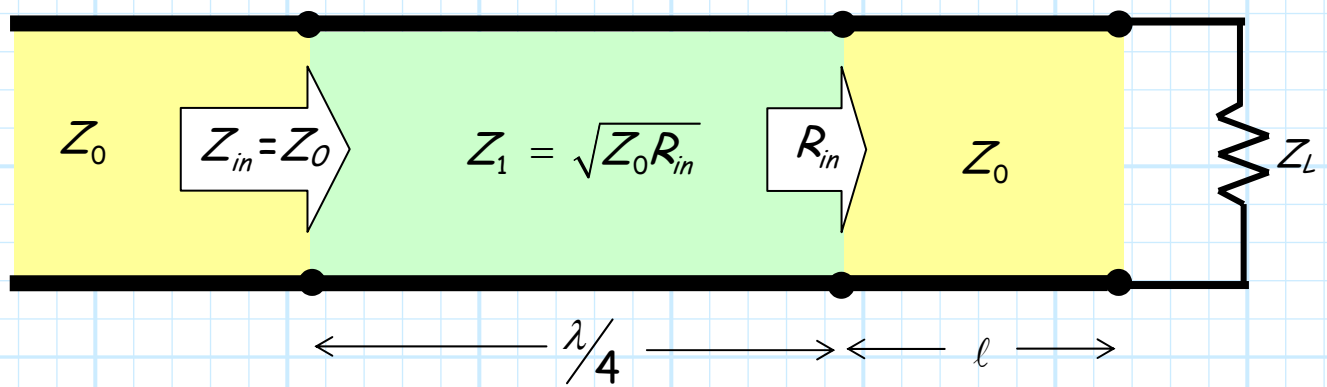
Of course, this is a **BIG** problem, as most loads will have a **reactive** component!

Fortunately, we have a relatively easy **solution** to this problem, as we can always add some **length**  $\ell$  of transmission line to the load to make the impedance completely **real**:



However, remember that the input impedance will be purely real at only **one** frequency!

We can then build a quarter-wave transformer to **match** the line  $Z_0$  to resistance  $R_{in}$ :



Again, since the transmission lines are lossless, **all** of the incident power is delivered to the **load**  $Z_L$ .