

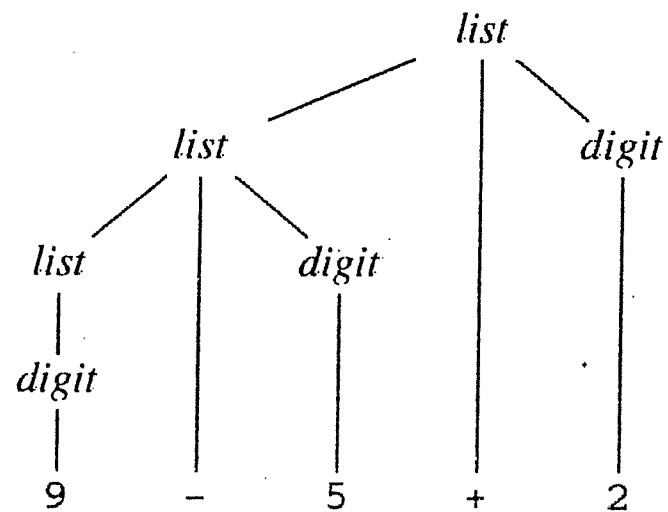


Fig. 2.5. Parse tree for 9-5+2 according to the grammar in Example 2.1.

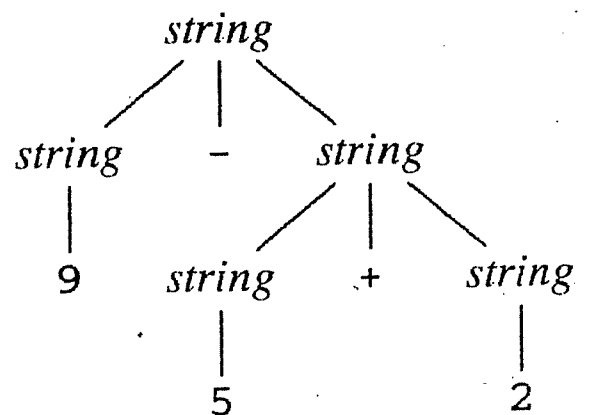
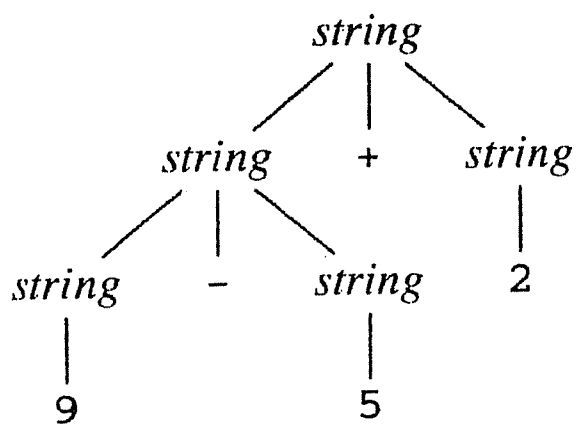


Fig. 2.6. Two parse trees for $9-5+2$.

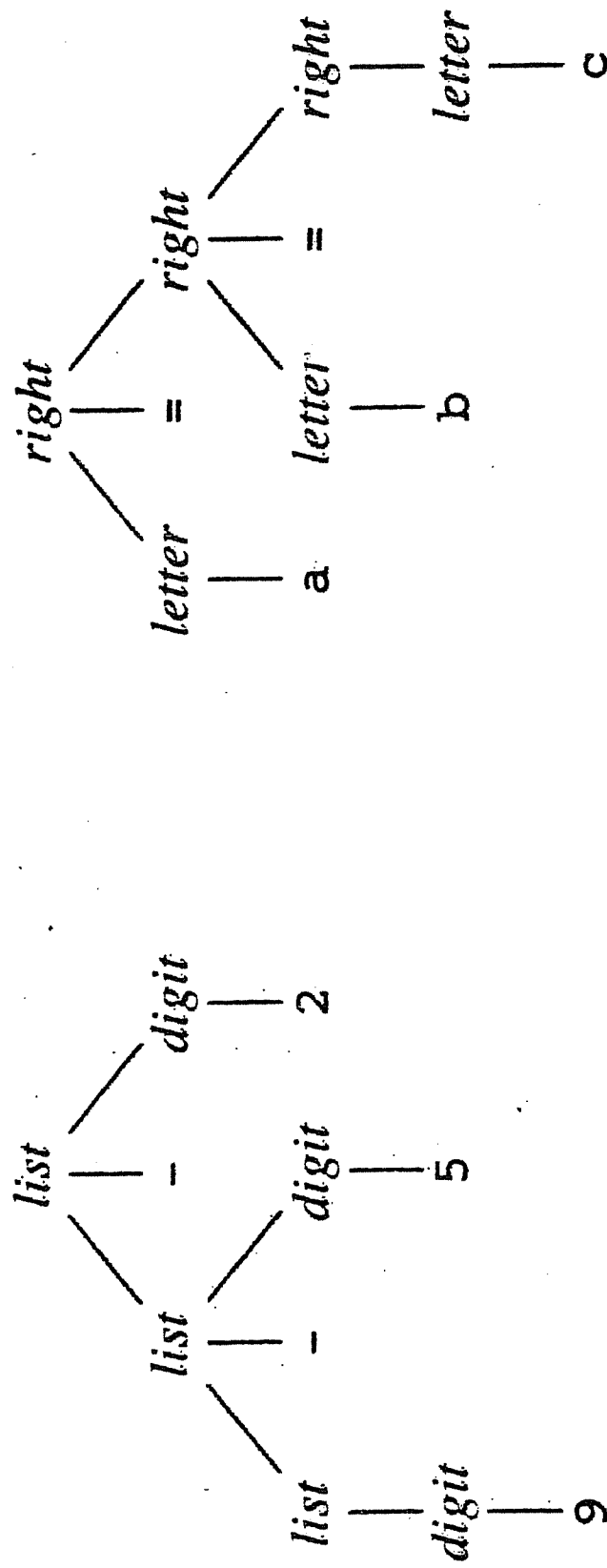


Fig. 2.7. Parse trees for left- and right-associative operators.

PRODUCTION	SEMANTIC RULE
$expr \rightarrow expr_1 + term$	$expr.t := expr_1.t \parallel term.t \parallel '+'$
$expr \rightarrow expr_1 - term$	$expr.t := expr_1.t \parallel term.t \parallel '-'$
$expr \rightarrow term$	$expr.t := term.t$
$term \rightarrow 0$	$term.t := '0'$
$term \rightarrow 1$	$term.t := '1'$
...	...
$term \rightarrow 9$	$term.t := '9'$

Fig. 2.10. Syntax-directed definition for infix to postfix translation.

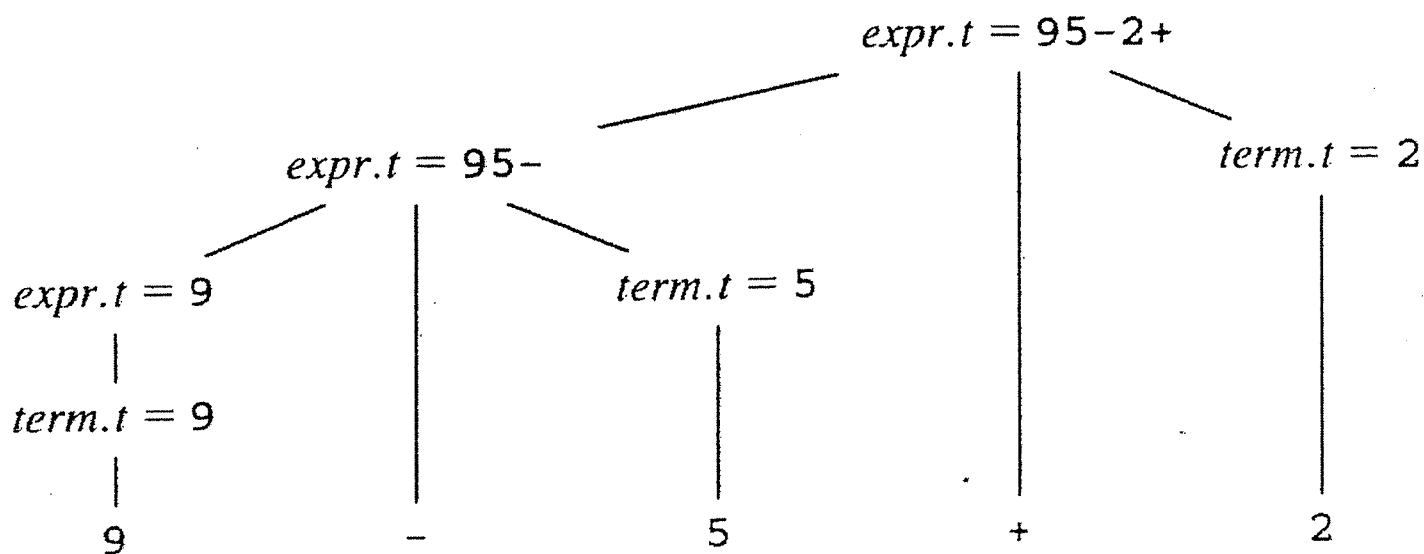


Fig. 2.9. Attribute values at nodes in a parse tree.

PRODUCTION	SEMANTIC RULES
$seq \rightarrow \text{begin}$	$seq.x := 0$ $seq.y := 0$
$seq \rightarrow seq_1 \text{ instr}$	$seq.x := seq_1.x + instr.dx$ $seq.y := seq_1.y + instr.dy$
$instr \rightarrow \text{east}$	$instr.dx := 1$ $instr.dy := 0$
$instr \rightarrow \text{north}$	$instr.dx := 0$ $instr.dy := 1$
$instr \rightarrow \text{west}$	$instr.dx := -1$ $instr.dy := 0$
$instr \rightarrow \text{south}$	$instr.dx := 0$ $instr.dy := -1$

Fig. A. Syntax-directed definition of the robot's position.

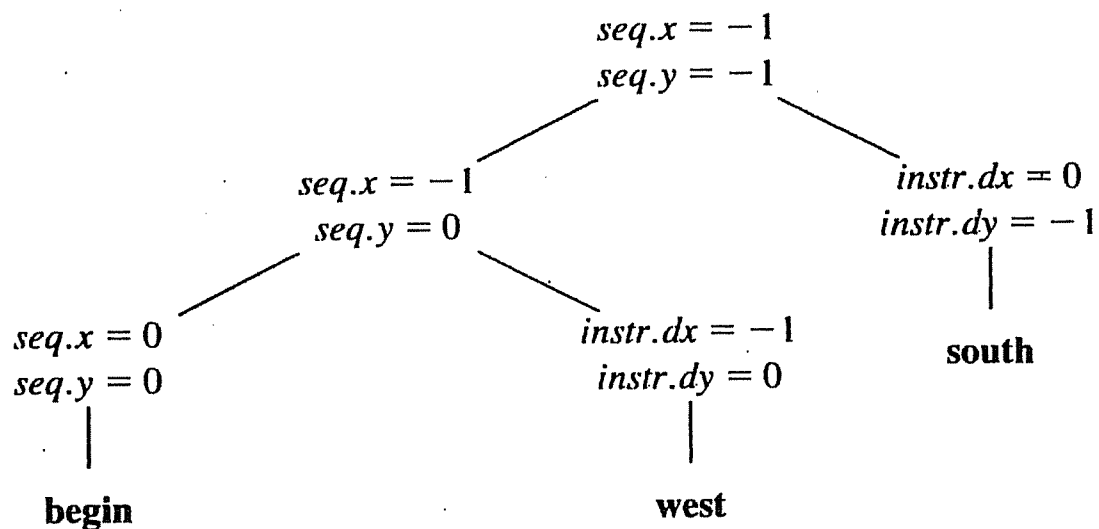


Fig. B. Annotated parse tree for **begin west south**.

```
procedure visit(n: node);  
begin  
  for each child m of n, from left to right do  
    visit(m);  
  evaluate semantic rules at node n  
end
```

Fig. 2.11. A depth-first traversal of a tree.

$expr \rightarrow expr + term$	$\{ print(' + ') \}$
$expr \rightarrow expr - term$	$\{ print(' - ') \}$
$expr \rightarrow term$	
$term \rightarrow 0$	$\{ print(' 0 ') \}$
$term \rightarrow 1$	$\{ print(' 1 ') \}$
...	
$term \rightarrow 9$	$\{ print(' 9 ') \}$

Fig. 2.15 . Actions translating expressions into postfix notation.

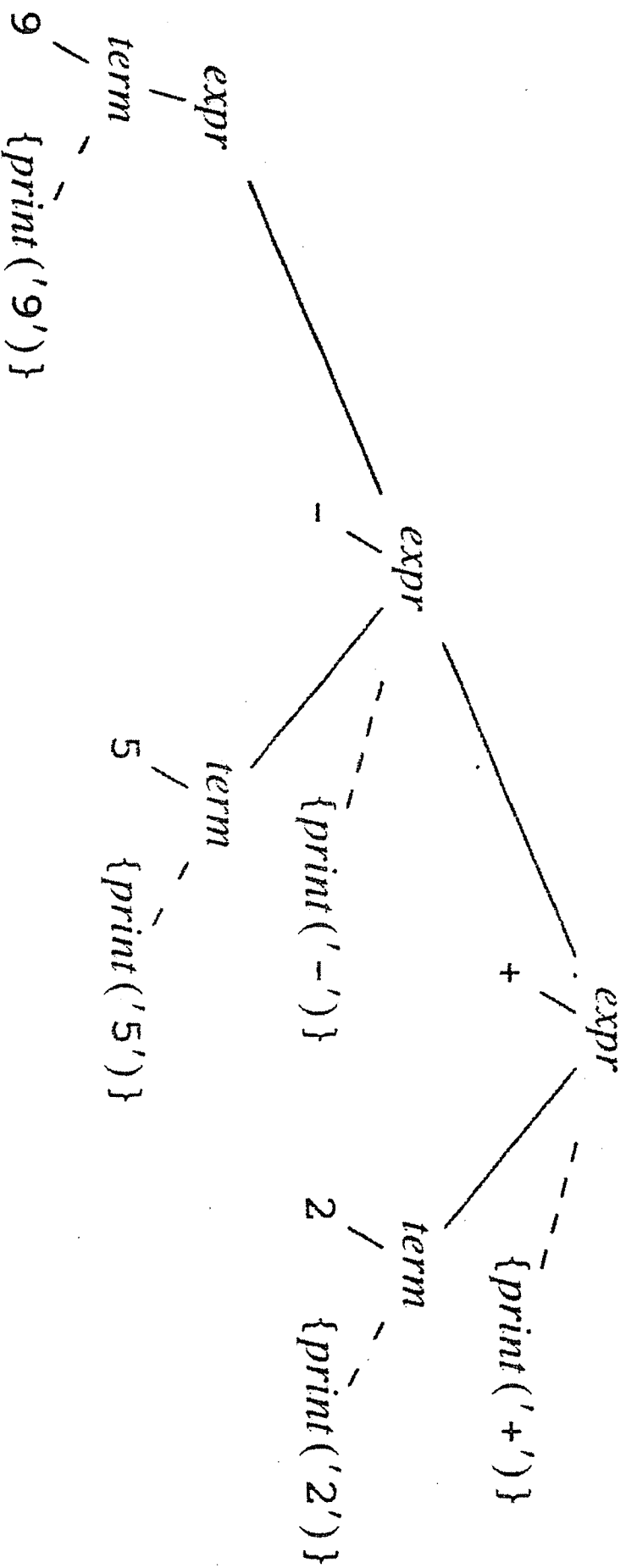


Fig. 2.14. Actions translating 9-5+2 into 95-2+.

$$\begin{array}{ll}
 \textit{stmt} & \rightarrow \text{expr ;} \\
 & | \text{if (expr) stmt} \\
 & | \text{for (optexpr ; optexpr ; optexpr) stmt} \\
 & | \text{other} \\
 \\
 \textit{optexpr} & \rightarrow \epsilon \\
 & | \text{expr}
 \end{array}$$

Figure 2.16: A grammar for some statements in C and Java

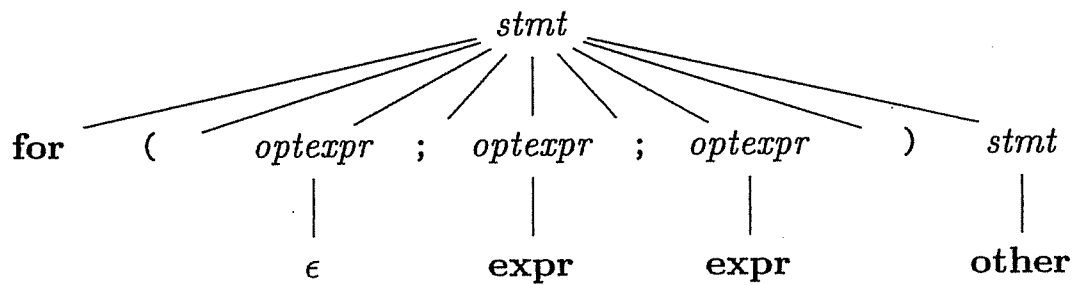


Figure 2.17: A parse tree according to the grammar in Fig. 2.16

$$\begin{array}{lcl}
 \text{stmt} & \rightarrow & \text{expr ;} \\
 & | & \text{if (expr) stmt} \\
 & | & \text{for (optexpr ; optexpr ; optexpr) stmt} \\
 & | & \text{other} \\
 \\
 \text{optexpr} & \rightarrow & \epsilon \\
 & | & \text{expr}
 \end{array}$$

Figure 2.16: A grammar for some statements in C and Java

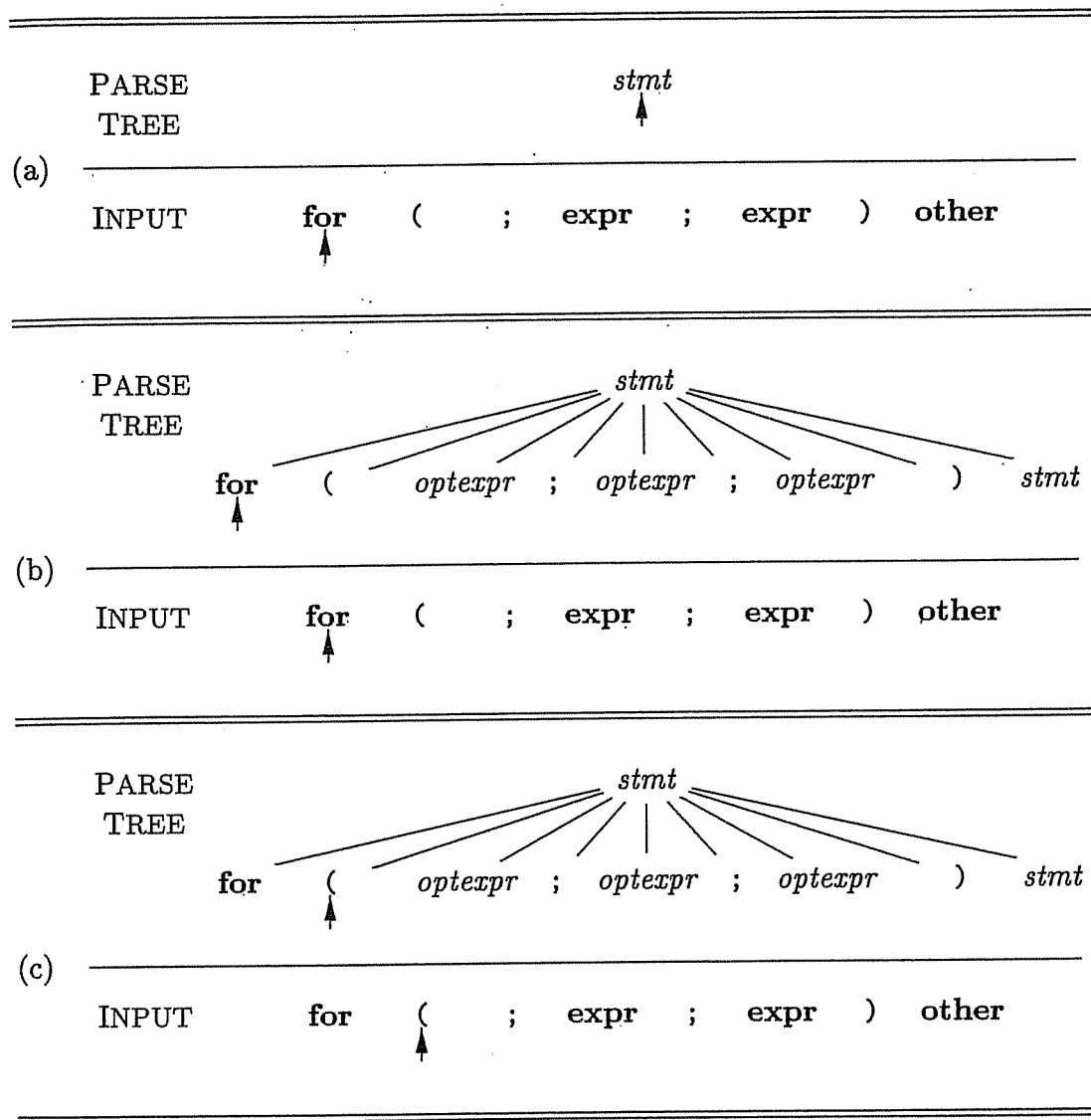


Figure 2.18: Top-down parsing while scanning the input from left to right

```

expr()
{
    term(); rest();
}

rest()
{
    if (lookahead == '+') {
        match('+'); term(); putchar('+'); rest();
    }
    else if (lookahead == '-') {
        match('-'); term(); putchar('-'); rest();
    }
    else ;
}

term()
{
    if (isdigit(lookahead)) {
        putchar(lookahead); match(lookahead);
    }
    else error();
}

```

Fig. C. Functions for the nonterminals *expr*, *rest*, and *term*.

```
rest()
{
L:   if (lookahead == '+') {
        match('+'); term(); putchar('+'); goto L;
    }
    else if (lookahead == '-') {
        match('-'); term(); putchar('-'); goto L;
    }
    else ;
}
```

Fig. D.

```

expr()
{
    term();
    while(1)
        if (lookahead == '+') {
            match('+'); term(); putchar('+');
        }
        else if (lookahead == '-') {
            match('-'); term(); putchar('-');
        }
        else break;
}

```

Fig. E. Replacement for functions expr and rest of Fig.

```

#include <ctype.h> /* loads file with predicate isdigit */
int lookahead;

main()
{
    lookahead = getchar();
    expr();
    putchar('\n'); /* adds trailing newline character */
}

expr()
{
    term();
    while(1)
        if (lookahead == '+') {
            match('+'); term(); putchar('+');
        }
        else if (lookahead == '-') {
            match('-'); term(); putchar('-');
        }
        else break;
}

term()
{
    if (isdigit(lookahead)) {
        putchar(lookahead);
        match(lookahead);
    }
    else error();
}

match(t)
    int t;
{
    if (lookahead == t)
        lookahead = getchar();
    else error();
}

error()
{
    printf("syntax error\n"); /* print error message */
    exit(1); /* then halt */
}

```

Fig. F. C program to translate an infix expression into postfix form.

```

(1) #include <stdio.h>
(2) #include <ctype.h>
(3) int  lineno = 1;
(4) int  tokenval = NONE;

(5) int  lexan()
(6) {
(7)     int t;
(8)     while(1) {
(9)         t = getchar();
(10)        if (t == ' ' || t == '\t')
(11)            ; /* strip out blanks and tabs */
(12)        else if (t == '\n')
(13)            lineno = lineno + 1;
(14)        else if (isdigit(t)) {
(15)            tokenval = t - '0';
(16)            t = getchar();
(17)            while (isdigit(t)) {
(18)                tokenval = tokenval*10 + t-'0';
(19)                t = getchar();
(20)            }
(21)            ungetc(t, stdin);
(22)            return NUM;
(23)        }
(24)        else {
(25)            tokenval = NONE;
(26)            return t;
(27)        }
(28)    }
(29) }

```

Fig. G. C code for lexical analyzer eliminating white space and collecting num

Example 2.15: The following pseudocode uses subscripts to distinguish among distinct declarations of the same identifier:

```

1)  {  int  $x_1$ ; int  $y_1$ ;
2)    {  int  $w_2$ ; bool  $y_2$ ; int  $z_2$ ;
3)      ...  $w_2$  ...; ...  $x_1$  ...; ...  $y_2$  ...; ...  $z_2$  ...;
4)    }
5)  ...  $w_0$  ...; ...  $x_1$  ...; ...  $y_1$  ...;
6)  }
```

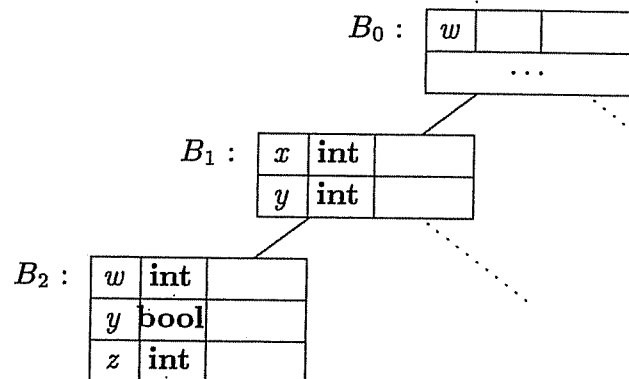


Figure 2.36: Chained symbol tables for Example 2.15

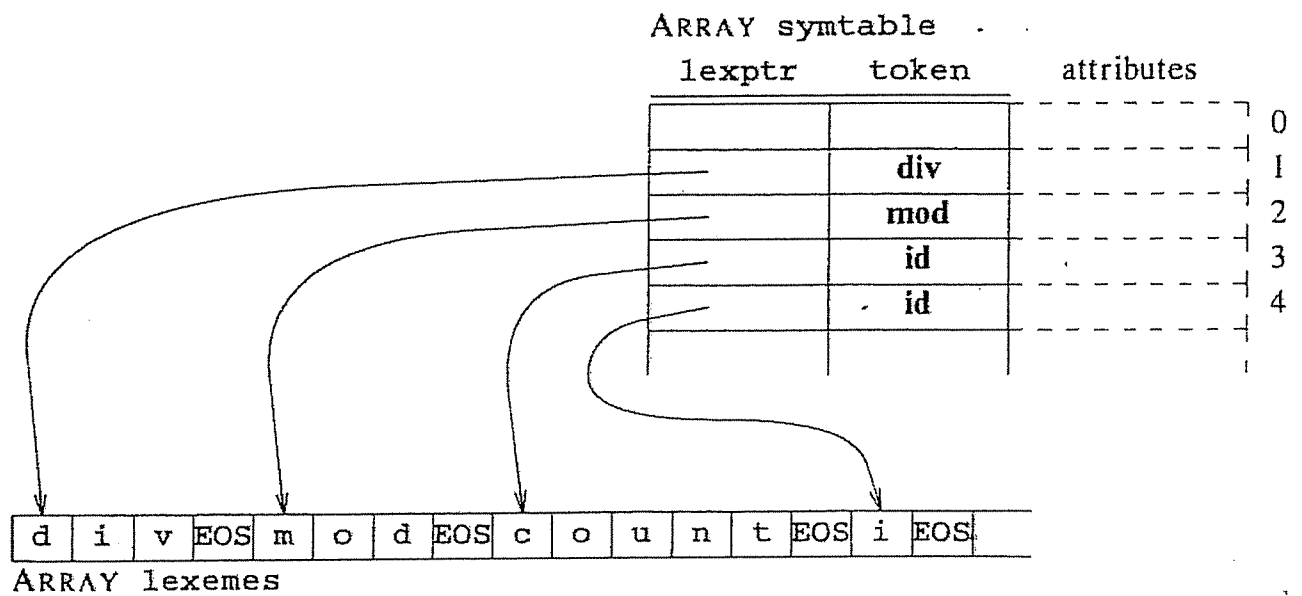


Fig. H. Symbol table and array for storing strings.

```

function lexan: integer;
var   lexbuf:   array [0..100] of char;
       c:        char;
begin
    loop begin
        read a character into c;
        if c is a blank or a tab then
            do nothing
        else if c is a newline then
            lineno := lineno + 1
        else if c is a digit then begin
            set tokenval to the value of this and following digits;
            return NUM
        end
        else if c is a letter then begin
            place c and successive letters and digits into lexbuf;
            p := lookup(lexbuf);
            if p = 0 then
                p := insert(lexbuf, ID);
            tokenval := p;
            return the token field of table entry p
        end
        else begin /* token is a single character */
            set tokenval to NONE; /* there is no attribute */
            return integer encoding of character c
        end
    end
end

```

Fig. 1. Pseudo-code for a lexical analyzer.

<i>program</i>	$\rightarrow$ <i>block</i>	{ return <i>block.n</i> ; }
<i>block</i>	$\rightarrow$ '{' <i>stmts</i> '}'	{ <i>block.n</i> = <i>stmts.n</i> ; }
<i>stmts</i>	$\rightarrow$ <i>stmts</i> ₁ <i>stmt</i> ϵ	{ <i>stmts.n</i> = new Seq(<i>stmts</i> ₁ . <i>n</i> , <i>stmt.n</i>); } { <i>stmts.n</i> = null; }
<i>stmt</i>	$\rightarrow$ <i>expr</i> ; if (<i>expr</i>) <i>stmt</i> ₁ while (<i>expr</i>) <i>stmt</i> ₁ do <i>stmt</i> ₁ while (<i>expr</i>); <i>block</i>	{ <i>stmt.n</i> = new Eval(<i>expr.n</i>); } { <i>stmt.n</i> = new If(<i>expr.n</i> , <i>stmt</i> ₁ . <i>n</i>); } { <i>stmt.n</i> = new While(<i>expr.n</i> , <i>stmt</i> ₁ . <i>n</i>); } { <i>stmt.n</i> = new Do(<i>stmt</i> ₁ . <i>n</i> , <i>expr.n</i>); } { <i>stmt.n</i> = <i>block.n</i> ; }
<i>expr</i>	$\rightarrow$ <i>rel</i> = <i>expr</i> ₁ <i>rel</i>	{ <i>expr.n</i> = new Assign('=', <i>rel.n</i> , <i>expr</i> ₁ . <i>n</i>); } { <i>expr.n</i> = <i>rel.n</i> ; }
<i>rel</i>	$\rightarrow$ <i>rel</i> ₁ < <i>add</i> <i>rel</i> ₁ <= <i>add</i> <i>add</i>	{ <i>rel.n</i> = new Rel('<', <i>rel</i> ₁ . <i>n</i> , <i>add.n</i>); } { <i>rel.n</i> = new Rel('<=', <i>rel</i> ₁ . <i>n</i> , <i>add.n</i>); } { <i>rel.n</i> = <i>add.n</i> ; }
<i>add</i>	$\rightarrow$ <i>add</i> ₁ + <i>term</i> <i>term</i>	{ <i>add.n</i> = new Op('+', <i>add</i> ₁ . <i>n</i> , <i>term.n</i>); } { <i>add.n</i> = <i>term.n</i> ; }
<i>term</i>	$\rightarrow$ <i>term</i> ₁ * <i>factor</i> <i>factor</i>	{ <i>term.n</i> = new Op('*', <i>term</i> ₁ . <i>n</i> , <i>factor.n</i>); } { <i>term.n</i> = <i>factor.n</i> ; }
<i>factor</i>	$\rightarrow$ (<i>expr</i>) <i>num</i>	{ <i>factor.n</i> = <i>expr.n</i> ; } { <i>factor.n</i> = new Num(<i>num.value</i>); }

Figure 2.39: Construction of syntax trees for expressions and statements

<i>start</i>	$\rightarrow$	<i>list eof</i>	
<i>list</i>	$\rightarrow$	<i>expr ; list</i>	
	$ $	ϵ	
<i>expr</i>	$\rightarrow$	<i>expr + term</i>	{ <i>print</i> ('+') }
	$ $	<i>expr - term</i>	{ <i>print</i> (' - ') }
	$ $	<i>term</i>	
<i>term</i>	$\rightarrow$	<i>term * factor</i>	{ <i>print</i> ('*') }
	$ $	<i>term / factor</i>	{ <i>print</i> (' / ') }
	$ $	<i>term div factor</i>	{ <i>print</i> ('DIV') }
	$ $	<i>term mod factor</i>	{ <i>print</i> ('MOD') }
	$ $	<i>factor</i>	
<i>factor</i>	$\rightarrow$	(<i>expr</i>)	
	$ $	id	{ <i>print</i> (id.lexeme) }
	$ $	num	{ <i>print</i> (num.value) }

Fig. 2.35. Specification for infix-to-postfix translator.

```

start → list eof
list  → expr ; list
      | ε
expr  → term moreterms
moreterms → + term { print('+') } moreterms
          | - term { print('-') } moreterms
          | ε
term    → factor morefactors
morefactors → * factor { print('*') } morefactors
            | / factor { print('/') } morefactors
            | div factor { print('DIV') } morefactors
            | mod factor { print('MOD') } morefactors
            | ε
factor → ( expr )
       | id { print(id.lexeme) }
       | num { print(num.value) }

```

Fig. 2.38. Syntax-directed translation scheme after eliminating left-recursion.

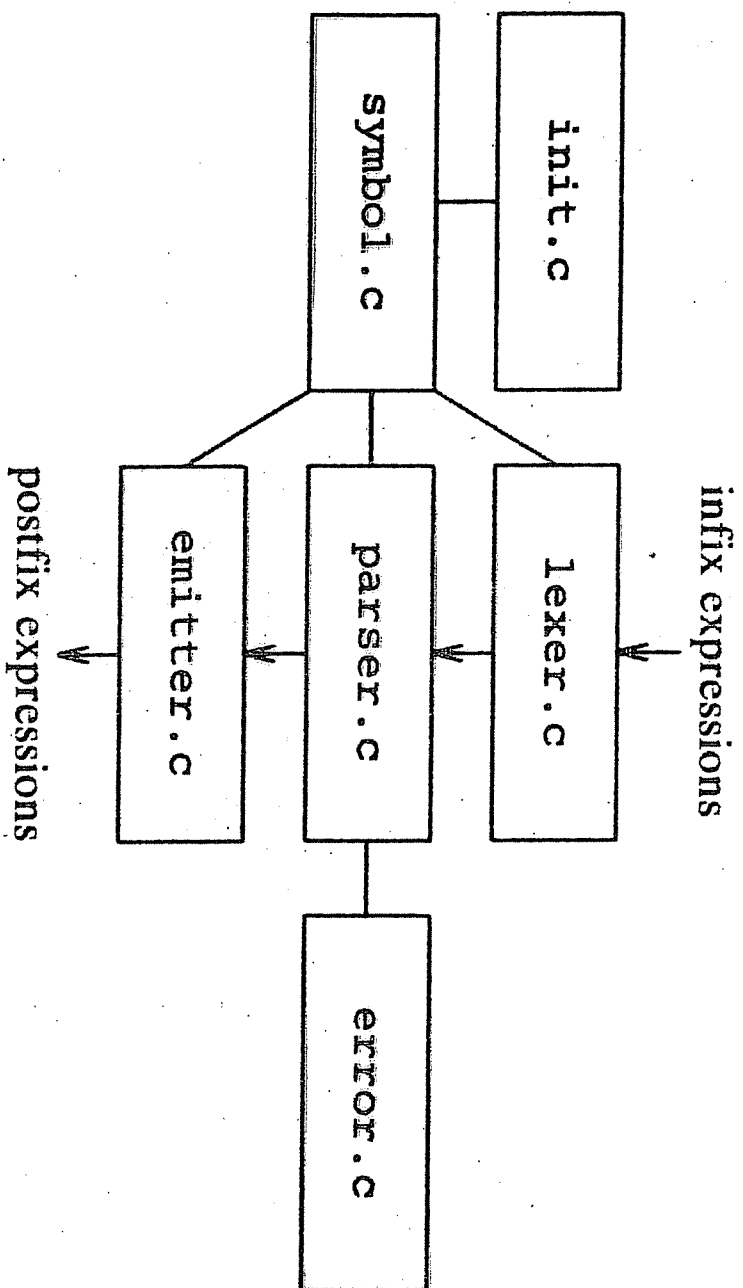


Fig. 2.36. Modules of infix-to-postfix translator.